



DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			
OVERCALLS (Style; Responses; 1/2 Level; Reopening)		OPENING LEADS STYLE			
Aggressive 1-level; sound 2-level		Lead	in Partner's Suit		
RKRNZ RDBL (TOP HONOUR IN OVERCALL)		Suit	2nd/4th ;	2nd/4th	
New suit=F1 at 1-level or 3-level ; New suit = NF at 2-level		NT	2nd/4th ; strong/short 10	2nd/4th ; strong/short 10	Category: BLUE - STRONG CLUB
NT RESP=NF		Subseq	2nd/4th	2nd/4th	Country: BULGARIA
Jump RAISE=PRE		Other: Low from doubleton non-H ;			Event:
REOPENING: DBL= 8+PC T/O; 1NT =11-14 ; DBL followed by 1NT =15-17 ; 2NT		Vs NT, Q asks UB			Players: VLADIMIR MARASHEV - IVAN TSONCHEV
TRANSFER ADVANCES AFTER (1X) - 1M - (DBL)		Vs NT, K asks Count; A asks ATT			SYSTEM SUMMARY
		LEADS			GENERAL APPROACH AND STYLE
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)		Lead	Vs. Suit	Vs. NT	PRECISION
2nd POS :15-17 HCP, SYSTEM ON; 4th POS : 11-14 HCP, SYSTEM ON		Ace	Asking for ATT or LAV	Asks for ATT or LAV ; AKx(+)	5-card M ; Light initial action ; Frequent non-PEN DBL ;
ESCAPING FROM 1NT DOUBLED : RDBL= one minor 5+ ; 2♣=STAY ; 2♦/♥=TR		King	Asking for count ; AK(x) , KQ(x)	AK;AKJ10(+); KQJ(+)	Frequent ART COMP 2NT bids
		Queen	Q, Qx , QJ(x);	KQ109(x) asks for unblock; QJx(+);	1NT resp over 1M :F1
JUMP OVERCALLS (Style; Responses; Unusual NT)		Jack	J, Jx, J10(x) , KJ10(x)	J10 ; J10x(+); Jx,	Open light if UNBAL (9-10 PC)
1-Suit: WEAK		10	10, 10x, 109(x) , H109(x)	H109x(+); HJ10x(+); 10x,	
2-Suit: 2NT=5-5 mm		9	9, H9x	109x(+); H9x	1NT Openings: 14-16 PC semibalanced ; possible 5M, 5422, 6m, 4441 SGL
		Hi-x	xSx, xxxSx, HSx, HxxSx	xSx ; HSx ; HxxSx ; xxxSx	2 OVER 1 Response FG
Reopen: INTERMEDIATE 6+, 13-16HCP		Lo-x	xS, xxxS, xxxSxx, HxxS, HxxSxx	xS ; HxxS ; xxxS ; xxxSxx ; HxxSxx	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		SIGNALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE
(1M)-2M:OM+m (55+); (1♦)-2♦/3♦=NAT if 1♦ is Precision		Partners Lead	Declarer's Lead	Discarding	1♣ - STRONG ; 16+HCP or 4- losers
(1m)-P-(1M)-2M/3M=NAT		Suit:1st	count upside down	count upside down	1♦ - PREPARATORY, 0+cards, 11-15HCP, no 5M or 6♦+5M
(1M)-3M: asks for STOP , normally based on SOLID outside suit		2nd	ATT when A led	discourage of suit disc	MULTI 2♦ (weak 2M)
		3rd			
VS. NT (vs. Strong / Weak; Reopening; PH)		NT: 1st	count upside down	Smith peter ; reversed	count upside down
2♣=M's ; (1NT)-2♣-(P)-2♦=eq. length in M's ; (1NT)-2♣-(DBL)-(RDBL)=eq		2nd	ATT when K led and 2		discourage of suit disc
2♦:either M; then 2M=P/C; 3m=NF; 2NT=(R) INV+		3rd	ATT when A led		
2M = 5+M , 4+m		Signals (including Trumps):Reversed Smith peter in 3NT (only)			
(1NT WEAK) - DBL = 3+3+MM, 12+PC if 1NT is 13-15PC or less		Suit preference			
(1NT STRONG) - DBL = 3+3+MM, 14+PC if 1NT is 14-16PC or more					
		DOUBLES			
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)		TAKEOUT DOUBLES (Style; Responses; Reopening)			
(3M)-4m : LEAPING 5+m 5+OM		(1NT 15-17) - DBL = 3+3+MM 14 +PC ; (1NT) - P - (P) - DBL = 3+3+MM			
(3m)-4m = M's		After RESP DBL of 2M:2NT SCRAMBLE ; FOR EXAMPLE (1M)-DBL-(2M)-DBL			
(3m)-4om = LEAPING 5+om and 5+M(any)		RESP DBL after M <4OM ; (1M) - DBL - (2M) - DBL = NO 4OM			
(3M)-4NT=5+5+mm		LEBENSohl : (1M) - DBL -(2M) - 2NT			SPECIAL FORCING PASS SEQUENCES
(WK 2M): 4♣=OM+♣, 4♦=OM+♦		Over RDBL:Pass is NEU IF SUIT IS NAT 4+ ; Pass is PEN IF SUIT MAY BE 3CA			(1NT)-DBL-(any)-Pass: F thru 2♥
LEB after (WK2x)-DBL-(P)-		TRANSFER ADVANCES TO OPPS T/O DBL OF 1M ; 1M - (DBL) - ALL BIDS A			1♣ - (5 any) - Pass = Forcing
VS. ARTIFICIAL STRONG OPENINGS		TRF EXCEPT 1♠ ; 1M -(DBL) -2M=WEAK (3-8PC)			Pass=F when: FG is established ; jump to 4M is never establishing F Pass
DBL=M's		SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			1x-(DBL)-RDBL: F thru 1NT
Aggressive jump overcalls		1♦ - (1NT) - P - (P) - DBL = three suited hand (5431 possible) shortness in m			
		1NT - (2M) - DBL = T/O normally 5-9 PC			
		(1X) - 1M - (DBL) - RDBL = TOP HONOUR			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
OVER OPPONENTS' TAKE OUT DOUBLE					1M - (2x) - 3m = NF
1M-(DBL)- TRANSFER ADVANCES					
1M-(DBL)-2M=WEAK RAISE(4-8HCP)					
1M-(DBL)-2NT=Raise 4+SUPP					Psychics: Rare
1♦ - (DBL) - 2NT =55mm (NON VUL 5-4 is possible)					

OPENING BID DESCRIPTIONS

Opening Bid	Artificial	Min.	Neg Dble th	Description	Responses	Subsequent Auction	Pass
1♣	Yes	0	4♥	(15)16+PC OR 4-LOSERS	1♦=0-7	1NT(17-18) ; 1♥=F1 (BAL, ♥ or 20-23 two-suiter) ; 2♥=5+♥,4♠16-19; 2NT=23-24	
1♣					1M/2m = NAT 5+ , FG ; 2NT =16+BAL	AFTER 2NT(16+) - 3♣ (BARON)	
1♣					1NT =11-15	2♣(R) -> 2♦=4♥ 11-13 ; 2♥=4♠ 11-13 ; 2♠=no 4M 11-13 ; 2NT=(4333) ; 3♣= 4♣4♦	
1♣					2♥=8-10 BAL	2NT - 3♣ (STAY)	
1♣					2♠ = (4441) 8+PC	2NT(R) -> RESP bids the suit below SGL ; bid in the shortnes asks for controls ->0	
1♦	Yes	0	4♥	11-15 HCP; 0+ preparatory ;	1M= (3)4+ F1	next bid after 2M=ANY SPL ; 3m =5-5mm MAX ; 3♦=6+♦ MAX	
1♦					2m =FG ; 2♥=WEAK; 2♠= 5-5 mm OR 12-13 BAL,NO4M; 3m=INV; 3M=SGL		
1♥	No	5			1NT=F1 ; 2/1 =FG ; 2♥ = constructive 8-11 ; 2NT =FG 3+SUPP; 2♠/3m =SPL	1♥-2♥-2♠= GT any short suit ;1♥-2NT-3x=SGL MAX,1♥-2NT-3♥=MAX no SGL;1♥	
1♠	No	5			1NT=F1 ; 2/1 =FG ; 2♠ = constructive 8-11 ; 2NT =FG 3+SUPP; 3m/3♥-SPL		
1NT	No			14-16 HCP; 5M ;4M5m ; 6m ;SPL H OK	2♣=STAY ; 2♦/♥ = TRF 4+ ; 2♠= INV NO 4M or 55mm ANY; 2NT(R) ; 3m=(4		
2♣	No	5		11-15,5♣4M or 6♣	2♦=R ; 2M = 5+NF, 2NT = auto to 3♣ ; 3x=INV 6+		
2♦	Yes			Multi : WEAK 2♥ OR 2♠	2M=P/C ; 2NT=(R) INV+ ; 3m =INV 6+ ; 3M=P/C		
2♥	Yes	5		5+♥ 5+m UNDER OPENING	3♣ =P/C ; 2NT=(R) INV+ ; 3♦=INV FOR 4♥ ; 3♥=NON INV		
2♠	Yes	5		5+♠ 5+m UNDER OPENING	3♣ =P/C ; 2NT=(R) INV+ ; 3♦=INV FOR 4♠ ; 3♠=NON INV		
2NT	No			(20)21-22; 5M OK; 6m OK	3♣=MODIFIED PUPPET ; 3♦/3♥=TRF ; 3♠=54mm ; 4m = NAT		
3♣		6		PRE			
3♦		6		PRE			
3♥		6		PRE			
3♠		6		PRE			
3NT				GAMBLING ; any solid suit, no outside A or			
4♣							
4♦							
4♥							
4♠							
4NT							
5♣							
5♦							
5♥							
5♠							
5NT							

HIGH LEVEL BIDDING

RKCB-1430

PASS, then pull is SLAM TRY

JOSEPHINE

Intervention after RKCB lower than our suit : DBL=PEN ; PASS=41 ; 1st step=30

Intervention after RKCB higher than our suit : DEPO

SUPPLEMENTARY SHEET No.1

Special actions :

1♥ - P - 2♥ double and over 3♣ : 3♦ = ♦♠ not strong ; 3♠ = 5+♠ strong
2♠ = natural
2NT = 6(5)+♣
3♣ = 6(5)+♦
3♦ = 6+♠
3♥ = 5+♠ 5+minor
4♣ = 5+5+minors NF
4♦ = 5+5+minors FG

(1♣ strong) – 1M – (P or DBL) - Rdbl = Top honour A,K or Q
- 1NT/2m = TRFs
- 2M = weak raise

2♦ - (P) – 2NT - 3♣

?

-Dbl = any good 2M

-3♦ = MIN weak 2♥

-3♥ = MIN weak 2♠

2♦ - (P) – 2NT – 3♦

?

-Pass = any good 2M (now Dbl from RESP is relay: OPENER bids OM)

-Dbl = MIN weak 2♥

-3♥ = MIN weak 2♠

2♣ - (P) - 2♦ - (2M)

?

- Dbl= 4OM

- Pass = a/ 4 card in this M any or b/ 6+♣ MAX no stop

-2NT = 6+♣ MAX stop in opps suit

-3♣ = 6+♣

Sequence	Opener	Responder
1 NT – 2 CL	2 di – no 4 th M	Pass – weak, short club 2 he – weak 4+he,4 sp;can be raised to 3 he only with exceptionally good hand 2 sp – weak 5 sp,4 he; can be raised to 3 sp only with exceptionally good hand 2 nt – transfer for clubs – weak or strong 3 cl – transfer for di weak or strong 3 di – minor suit stayman slam try (ST) 3 he – 4he;5 SP – gf;ST 3 sp – 5+ he, 4+ sp – GF;ST 3 nt – to play
1 NT – 2 CL	2 HE - 4 or 5 HE	Pass 2 sp – weak 4 sp and 5 + m or invitational 4 sp unbalanced;non-f 2 nt,3cl,3di - same as previous 3 he – invitational unbalanced / 5-8 hcp / 3 sp – 4 he, ST or 3433 FG, no m splinter 3 nt – 4 sp,balanced choice 4cl,di - splinters 4 he – to play
1 NT -2 CL	Pass = 3sp; 4sp min	
2HE – 2 SP non forcing	2 NT – min, not accepting, no / 3 / 4 SP - prefers to play 3 m in partners 5+ m to 2 sp	pass
		3cl, 3 di – sign off - weak with 4sp and 5 + m
	3 cl – max,accepting if invitational, no 4 sp	Pass – weak with 5 + cl
		3 di – weak with 5 + di
		3 NT – to play -8(9) hcp
	3 sp – accepting , 4+ sp	Pass – to play; 4 sp

1 NT -2 CL	2 SP – 4 or 5 SP	Pass,2 nt, 3 cl, 3 di – same as previous
		3 he – 4 sp, ST no m suit splinter or 4333 FG
		3 sp – invitational unbalanced
		3 nt – to play
		4 cl, di, he - splinters
1 NT – 2 CL		
2DI,HE,SP - 2 NT	3 CL - automat	Pass – weak 6+ cl
		3 di – 5 + cl, singltn di - FG
		3 he – 5 + cl, singl he – FG
		3 sp – 5 + cl, singl sp - FG
		3 nt – 5 cl , 4 th major / the other suit if pd bids 2 he or 2 sp / - mild slam try – can be passed or raised with exceptionally good hand – fillers for p suits and controls in the other suits; if opener accepts – bids 4 cl and 4 nt by responder is RKCB for clubs ; if 1 nt – 2 cl – 2he – 2nt-3cl – 3nt and opener has 4 sp he bids 4 sp or cue bids 4 di or 4 he with good hand; 4 nt by resp is rkcb for sp then;
		4 cl – 6+ cl,ST , no singl or singl H, invites cue bids,
		4 in the bid M = 5cl,4M mild S/T
		4 di,4OM = exclusion RKCB
		Exclusion in the bid M can be made by bidding shortness at 3 level and bidding 4 in the shortness on the next round
		4 NT – invitational,balanced – strong ST - /17 -18/ hcp with 5332 or 16-17 with 6322
1 NT – 2 CL		
2 DI,HE,SP – 3 CL	3 DI - automat	Pass – weak 6 + di
		3 he,sp – same as previous
		3 N = short cl FG, slam is possible only against an exceptionally fitting nt hand
		4 cl – short cl – ST opener bids 4di with good trump support or cue bids or bids 4N with lots of wasted cl values
		4 di – ST no singl, invites cue bids

		4 in the bid M – 5di,4M mild slam try
		4 OM 5 cl – exclusion RKCB
		Exclusion in the bid M can be made by repeating the M shortness at level 4
		4 NT – strong slam try balanced
1 NT - 2 CL		
2 DI - 3 DI	3 he – 4 cl, no 4 di	4 m sets the trump suit and invites cue bids;
	3 sp – 4 di, no 4 cl	while 4 nt is ST – no fit
	3 nt – 44 m	4m sets the trump suit
	4cl - 5,6 cl	4nt is rkcb for clubs, 4 di,he,sp = cue, 5cl = SOFF – was looking for di fit to bid slam
	4 di – 5-6 di	Same as above

1 NT – 2CL		
2 HE,SP – 3 DI	3 he – 4 clubs	Same as previous
	3 sp – 4 diamonds	
	3 nt no 4 m	
	4 cl – 5 cl	
	4 di – 5 di	
1 NT – 2 CL		
2 DI - 3HE	3 NT	pass 3 sp – fit, good hand
		4 cl, di - 3-4 cl,di S/T
		4 HE – 55 M mild S/T,
		4 sp – 6sp, 4+ he mild S/T
	4 cl,di,he cue bids;4 sp to play	blackwood with 6 aces; 5 m is exclusion rkcb
1 NT – 2 CL		
2 DI - 3 SP	3 NT	pass
		4 cl,di – 3-4 cl,di ST
		4 he – 6-4 he,sp S/T
		4 sp – 65 he,sp S/T
		5 m - exclusion RKCB
	4cl,di – cue bids	

1 NT – 2 di	2 he	pass
		2 sp - 4 or 5 he and 4 sp invitational;
		2 nt – invitational 4 or 5 hearts, may be unbalanced
		3cl,di – 5+ he, 4 +m FG
		3 he – 6 + he invit
		3 sp, 4cl, 4di - splinters
		3 nt – 5332 choice
		4 he – mild S/T

1 NT – 2 di		
2 he – 2 sp		
	2 nt – not accepting – no 4 M , min	
	3 cl – accepting – wants to play 4 he if p has 5 he or 3 nt if p has 4 he	
	3 di – accepting, 4333 max with 4 th M; can play 3 nt opp weak majors	
	3 he – 4 he - min	
	3 sp – 4 th fit sp – min	
	3 nt, 4he, sp – to play	
1 NT – 2 di		
2 he – 2 nt	Pass	
	3cl – accepting – wants to play 4 he if p has 5 he or 3 nt if p has 4 he	3he = good 4he, suggests to play 4-3 fit (20.07 – Targovishte)
	3 di – accepting - 4333 with 4 he – choice between 3 nt and 4 he	
	3 he – 4 he, min	
	3 sp – accepting, 5 sp	
	3 nt, 4he - to play	
1 nt – 2 di		
2 he – 3cl, di		
FG 5+, 4+	3 he – fit,	
	Others – natural, standard	
1 nt – 2 he		4 he – 55 M choice
2 sp – 3he (FG 55)	3sp, 3nt, cue	4 sp – 6-4 M to play

1N – 2he	4 or 5 he invitational; may be unbalanced	
2Sp – 2N	Subsequent action is same as after 1N – 2di – 2he – 2 N	
1N – 2he		
2sp – 3m	Same as after 1N-2di-2he-3m	
5+,4+ FG		

1 NT – 2 SP	2 nt - min	3 cl - 55m weak
		3 di – 55m invitational
		3he,sp – 55m FG, singl he,sp
		3 nt – 66 m - gf
		4cl,di – 11(56), ST
		4 he,sp - void, 65m exclusion RKCB – both m suit kings count
	3cl –max better cl or equal cl and di	Pass - weak 55m
		3 di – choice between 3 nt and 5 m – 55mm
		3 he,sp – singleton he,sp, 55 mm ST
		4cl,di,he,sp – same as previous
		3 nt – to play – was invi without 4 M
	3 di – max better di than cl	Pass - weak 55m
		3 he,sp – same as previous
		3 nt – to play – was invi without 4 M
		4 cl,di,he,sp – same as previous
1 NT - 2 NT	3cl,di -small dbltn,no 5M,	Pass – dblt was in the 6 th suit
		3 M - good 3 cards – sugg to play 4 M with 4-3 fit
		3 nt – to play – was FG with small dblton elsewhere or was looking for 5 th M
		4 m – 5+ m was FG with xx in the same m suit; looking for m fit to play 5 m or good 4M to play 4M
	3 NT – to play,no small dblt	
1 NT – 2 nt		
3cl,di – 3 sp	4 om – 4+, no good 4 sp	
	3N = nothing to bid –	

	want to SOFF in 4m	
	4 sp – good 4 sp	
	KQ10x,xx,Ajxx,kjx	Ajx,xx,qxx,AQxxx
		1nt-2nt-3cl-3sp-4sp

KQ10x,KJx,Ajxx,xx Ajx,xx,Qxx,Aqxxx
1nt-2nt-3cl – 3 nt

1N – 2N		
Relay for 5M, xx m or 4 good m with xx OM	3M = 5 cards or good 4 cards with the other M not well stopped	3N= to play 4M = to play on 5-3 or 4-3 fit
	3N = to play – no 5 M or xx m, or 4 good M and dbltn in OM	5M has a priority to xx m, when asked by 2N
1N – 3cl		
44(41) FG	3di = relay	3he = singl cl
		3sp = singl di
1N – 3di		
(41)44 FG	3he=relay	3sp= singl he
		3N = singl sp,no slam int
		4cl,di = cue,singl sp, S/T
1N – 3he		
31(54) FG	3sp – 4 good or 5 sp	
	3N = to play	
	4cl,di – fit ST	
	4he – supper acceptance, 44 mm	
	4M,5m to play minimum hand	
1N – 3sp		
	3N = to play	
	4m = fit S/T	
	4he= to play	
	4sp=supper acceptance 44mm	
	5m = to play	
1N – 4cl,di		
6+he,sp no slam interest	4he,sp automat	

1N – 4he,sp	To play	
1N – 4N		
Invitational balanced	Pass; 5m = looking for 44 m fit; 5N = can play in either m or N; suit at level 6 = 5 th suit	
1N – 5N		
Grand slam try	6 in a suit = min strength, 5 th suit; 6N = not accepting; 7 N	

After intervention:

1N – pass – 2cl – dbl
 Pass = no 4M or 5di;
 Rdbl = 5cl suggest to play
 Everything else is system on from both hands

1N – pass – 2cl – (2 di,he,sp,) – dbl is t/o from both hands others are natural, system on from both hands

1N – (2x) – 2 in a higher suit is to play, 2N = lebensol, 3cl,di,he,sp = trf di,he,sp,cl – invi+, trf for opps suit is asking stopper, dbl is t/o with less than game values

1N – (3x) – dbl = t/o FG

1N – pass – 2di,he,sp – (dbl)
 Rdbl = no stopper, pass = stopper and no fit everything else is system on with stopper

1N – pass – 2sp – (dbl)
 Pass = good spades,
 Rdbl = no stopper
 2N a stopper ,min
 3m = stopper, max

1N – pass – 2sp – (dbl)
 Pass – pass –
 rdbl = balanced invitational – opener may leave this in
 2N = balanced invitational xx sp
 3cl = 55mm soff and everything else is system on

1N – (2cl-both majors) – dbl = interest in penalizing at least 1 M, 2M = t/o , everything else is system on ; trf on the 3 level for a M is not asking stopper but shows this major.

1N – (2di=1M) – dbl = points, others are system on

Escape after opps dbl 1 N

1N – (dbl) – pass = to play (good or nowhere to run)

- rdbl = puppet to 2cl
- everything else is system on

1N – (dbl) – rdbl – pass

2cl – (pass or dbl) – pass= 5cl, 2di =5di

1N – (dbl) – rdbl – pass

2cl – dbl from either opp,

Now rdbl by resp shows 4di and 4 M

Pass forcing situation after opps run away from 1N doubled

1N – (dbl) – 2cl,di,he - now pass = f willing to penalize this contract or weak and balanced; dbl is t/o , new suit at level 2 is SOFF, new suit at level 3 is FG, 2N is both minors ?? pass and pull of the partner's dbl shows weak balanced hand
There is no pass forcing situation if opps bid 2sp or higher

Same principles apply when opps bid 1N, we double and opps run away

SUPPLEMENTARY SHEET 3

2♣ (5+♣ 4 M/6+♣, 10-15 HCP)

2♣

2♦=R (invitational or FG values; can be made with weaker hand occasionally as a tactical bid)

2♥/♠=5+ cards, NF

2N=puppet to 3♣(weak with ♣; GF 6+ own solid or semisolid suit)

3♣=inv, 10-12 HCP, no 4 M

3♦/♥/♠=6+ cards invitational

3N=to play

4♣/♦=pre

4♥/♠=to play

4N = RKCB

2♣-2♦

2♥/♠=4 cards

2N=6+♣, max (6 cl with 2 top H + 2 high cards elsewhere are enough for the bid);

3♣=6+♣, min(9-13HCP)

3♦=4♦,6+♣, max

3♥/♠=5 cards, good 6+♣s

3N=AKQxxxx/AKJ10xxx, outside stopper

4♣=8+♣

4♦/♥/♠=AUTOSPL void

2♣-2♦

2♥

2♠/3♦=5+, FG (excludes a solid 6+ solid/semisolid suit)

2N=puppet to 3cl (SOFF when 2di was bid tactically; or slam try with he or cl fit)

3♣=invitational (has 4 sp)

3♥=inv

3♠=SPL – fit in he;

3N=to play

4♦=SPL; fit in he

4N= RKCB he

2cl-2di

2he,sp-2N

3cl

pass – SOFF, was checking for a M suit fit or made tactical 2di bid
3di- S/T in cl; relay for distribution and strength
3he,sp – S/T in he,sp (3 in the M bid by the opener)
3 OM = singl in the openers 4 card major suit; fit cl, FG
3N = mild slam try (example: AKxx QJx Axxx Kx)
4cl = looking for cue bids? (example AKQxxx x xx Kxxx)
4di = SPL di S/T
4 in Pd major suit = mild slam try – balanced;
/4OM = SPL S/T (fit cl)

2cl-2di

2he,sp-2N

3cl-3di

3he=singl di (always apply the principle: first step = low singl)
3sp=singl sp/he
3N=5422 weak
4cl=5422 STR, no di cue
4di=5422 strong, no he cue
4he=5422 strong, cue in di and he

2♣-2♦

2♠

2N=puppet to 3cl (same as previous)
3♣=invitational (has 4 cards he)
3♦/♥=5+, FG
3♠=inv
4♦=SPL fit sp
4he=SPL fit sp
4sp=to play
4N=RKCB ♠

2♣-2♦

2N

3♣=GF ; opener bids singl if he has one or 3 NT otherwise;
3 di = FG natural or waiting – opener bids the major suit he has
stopped or 3 NT if he has stopped both Majors or 4cl if he doesn't stop
any M suit; if 3 di is not very strong responder always doesn't stop at
least one of the majors otherwise bids 3 N directly over 2N)
3he,sp – natural 5+ FG;

2cl -2di

2N – 3 he

3sp = does not stop sp and doesn't have a he fit; (xx xx Axx AKQxxx for example)

2♣-2♦

3♣

3♦=FG 5(4)+di, now 3he=he stopper , 3 sp=sp stopper, 3N = both M stopped,4cl- no M stopper,no di fit,4di= di fit,no M stopper, 4he,sp=SPL,3 or 4 di

3 he, sp = natural FG same as after 2cl-2di – 2N

2♣-2N

3♣

P=weak ♣ fit

3♦=6+ di,solid or semisolid FG – opener bids M suit stopper or 3N with both M stopped or 4cl with no M stopper and no di fit or 4di with di fit or 4he,sp – SPL with 3-4 di;

3♥=6+he,solid or semisolid FG; opener can bid 3sp or 4cl or 4di cue bids, 4he – no slam interest, 3N with stoppers in sp and di,

3sp=6+sp, solid or semi solid,FG – same as previous

2cl – 2he,sp

2N = max, no fit in pd M

3cl = 6+ cl singl or void in pd M

3M = fit in pd M – invitational

4M = to play

2cl – 3cl

3di,he,sp = short suit ,acceptance

After intervention:

2♣-(Dbl)

RDbl=10+ HCP,looking for pen dbl

2di = relay – system on

everything else is system on

2cl-(pass)-2di-(dbl)

pass= 6cl, not good hand,not single directional hand

rdbl= good hand,6cl,no 4M,no stopper di

3cl=weak hand,good cl suit,single directional hand

Everithing else is system on,2 N promises di stopper

2cl – (pass)- 2di- (2M)

Pass = a/ 4M any strength

b/ 6+cl , MAX , no stop

Dbl = 4OM

2N = 6+Cl, MAX, stop in opp's M

2♣-(2x)

Dbl=NEG

2x=5+, NF

2N= puppet to 3cl - weak cl raise

Cue=asking for stopper

3♣=good raise

3x=6(5) invitational

3N=to play

4♣=PRE

2♣-(3x)

3x=5+, FG

Dbl=NEG

4♥/♠=to play

Cue=♣ fit, FG

3N=to play

SUPPLEMENTARY SHEET 4

Complex 2NT scheme

a/ 2NT (20)21-22 PC

b/ 1♣-1♦-2NT(23-24)

c/1♣-1♦-1♥-1♠-2NT(25+)

d/ 2NT overcall (15)16-18 PC

-3♣ = PUPPET

-3♣ = at least one 4M

-3♣ = no 4/5M

=3♣= TRF to 3NT!!!

=3NT=5sp and 4he

-3♣ = 5sp

- 3NT = 5he

-3♣ = TRANSFER for he

- 3♣ = 2cards (could be SGL sometimes). Now 4♥ is mild S/T w/6+cards

- 3NT = 3-4card support , scattered values, not very good hand

- 3♣/4m = cue , support and MAX

- 4♣ = support , MIN, prefers to play 4he

-3♣ = TRANSFER for sp

- 3♣ = 2cards (could be SGL sometimes).Now 4♠ is mild S/T w/6+cards

- 3NT = 3-4card support , scattered values, not very good hand

- 4♣ = cue , support and MAX

- 4♣ = support , MIN, prefers to play 4sp

-3♣ = 5-4 mm

-3NT = to play

-4♣ = 6+♥, no Slam interest

-4♣ = 6+♠, no Slam interest

-4♣/♦ = TRF for ♣/♦ , now 4NT is negative by Opener, and the other bid below 5m is RKCB

1. 2NT - 3♣

3he - 4♣ (presumably NAT 4+)

?

- 4NT = to play , not suitable hand for slam. Now if RESP is very strong , he continues by responding to RKCB for he !!!
- 4he = doubleton top honour, not suitable hand for slam. Now 4NT is RKCB for he.
- 4sp = cue , support in cl. Now 4NT is RKCB for cl.

2. 2NT - 3♣

3♣ - 4m (= 4M , w/ 5+m, S/T)

?

- 4NT = negative. Now if RESP is very strong , he continues by responding to RKCB for m !!!
- 4x = cue

3. 2NT - 3•

3• - 3• (TRF for 3NT)

3NT - 4m (= 4cards, S/T)

?

- 4NT = negative. Now if RESP is very strong , he continues by responding to RKCB for m !!!
- 4x = cue

A. AFTER INTERVENTION:

2NT -(P) - 3• - (dbl)

?

- PASS = no stop . After a Rdbl by P – system on.
- 3•/3•/3•/3NT= system on w/stop

2NT -(P) - 3• - (dbl)

?

- PASS = stopper, no 3 card SUPP
- RDBL= no stop.
 - = 3•= to play
 - = 3NT = P/C. 5he and stop.
 - = 3• = 5he +4sp. FG
 - = 4•= 5he+4m. FG +(w/control in di)
 - = 4• = to play
- 3•/3•/3NT/4m= system on w/stop

B. 2NT overcall (15)16-18(19)PC. Possible SGL in side suit.

1. (2he) - 2NT - (p) - ?

- 3• = PUPPET. System on.
- 3• = TRF hearts (!)
- 3•= TRF spades
- 3• = 5-4mm
- 3NT = to play

2. (2he) - 2NT - (Dbl) - ?

- Rdbl = TRF m (2NT bidder bids always 3•)
- Pass = Not forcing to Rdbl . Normally 3+clubs.

- 3• = 4-4 in two suits, except clubs.
- 3• = TRF he (!)
- 3• = TRF sp
- 3• = 54mm

3. (2he) - 2NT - (3he) - ?

- 3• = NAT. FG
- Dbl = T/O

SUPPLEMENTARY SHEET 5

1♣ (15)16+HCP unbalanced/17+HCP balanced

1♣

1♦=0-7 HCP
1♥/♠/2♣/♦=5+ cards, 8+ HCP
1N= 11-15 HCP, bal
2♥= 8-10 HCP, bal
2♠=(4441), 8+ HCP
2N= 16+ HCP, bal
3♣,di,he,sp= 7+ cards;0-4 HCP (after intervention , jump shift is 5-7PC, w/ very good suit)

1♣-1♦

P =15-17 HCP, 5+ ♦
1♥ = F1
a/5+♥, 15+ HCP
b/ 19-20 HCP bal; or (24)25+ bal/quasi-bal
c/ two-suited hands 20-23PC

1♠/2♣/2♦=5+ cards, 15-21 HCP – NF; 1sp can be 4 cards with 4441or 4 sp and 5+m

1N =17-18 HCP, bal/semibal
2♥ = 4sp,5+he 16-19 HCP
2♣ =5+, F1. Now 3♣ is second negative. Afterwards 3♣ is NF.
3♣/3♦ = 5+, FG
2N=(22)23-24 HCP, bal/quasi-bal
3♥ = 5+,5+ Ms, invitational(same after DBL to 1♣)
3♠ = 5+,5+ Ms, GF (same after DBL to 1♣)
3N=long suit, to play
4♥/♠=to play

1♣-1♦

1♥-?

1♠=0-7 HCP, any shape
1N=6+ ♣, 0-4 HCP (no king)
2♣=6+ ♦, 0-4 HCP (no king)
2♦=6+ ♥, 0-4 HCP (no king)
2♥=6+ ♠, 0-4 HCP (no king)

1♣-1♦

1♥-1♠

?

-1N=19-20 HCP, system on
- 2♣ = puppet to 2♦

a/5+•, 4+•
b/two suited hand, 20-23PC

- 2♦=5+♥, (3)4+♦, **NF**
- 2♥=6+♥, **NF**
- 2• = 5+♥ 4+♠, **20-23**
- 2N=(24)25+ HCP, bal/quazi-bal, **FG**
- 3♣/♦=5+♥ 4+♣/♦, **FG**
- 3♥=6+♥, **FG**
- 3• =5+♥ 4+♠, **FG**

1♣-1♦

1♥-1♠

2• - 2•

?

- 2• = 5+♥, (3)4+•, **NF**(the only weak bid in this sequence)
- 2• = **20-23**, 5+•, 4+other (if he only 4)
- 2N =**20-23**, 5+5+mm
- 3♣/♦=**20-23**, 5+♥ 4+♣/♦
- 3♥=**20-23**, 6+♥, inv

4441 hands are treated as balanced.

1♣-1♦

1♠

- 1N =4-7 HCP, no fit
- 2♣/♦/♥ =5+, 4-7 HCP
- 2♠ =3+♠, 3-5 HCP
- 2N =4+♠, 5-7 HCP
- 3♣/♦/♥ =SPL, 4-7 HCP
- 3♠ =3♠, 6-7 HCP

! Every new suit from the 1♣ opener is F1.

1♣-1♦

2♣

- 2♦ =R, 5-7 HCP (not promising 4M)
- 2♥/♠ =5+, 4-7 HCP
- 2N =5-7 HCP
- 3♣ =3+♣, 4-7 HCP
- 3♦/♥/♠ =SPL, 4-7 HCP
- 3N =to play

1♣-1♦

2♣-2♦

2♥/♠=4 cards, NF
2N=bal/sbal, no 4-card M, inv
3♣=6+, NF
3♦/♥/♠=4+, FG
3N=to play

1♣-1♦

2♣-2N

3♣=to play
3♦,♥/♠=SGL, max, 6♣

Over 1♣-1♦-2♦-2N could contain 4th M.

1♣-1♦

2♥

2♠= sign off
2N=5-7 HCP, bal
3♣= 5+cl,no Ms fit, 5-7 HCP
3♦= 5+ di,no Ms fit,5-7
3♥=3+he, inv
3♠= 4+sp, inv
3N,4♥,4♣ = to play

1♣-1♠

2♣

2N = 4-7 HCP,bal
3♣ = 0-4 HCP any,or 5+cl, 4-7 HCP . Now 3♣ is NF.
3♠,3♥ = 5+ cards, 4-7 HCP
3♦ =4-7 HCP fit in sp
4♣,4♥,4♠ = SPL
4♠ = 0-4 HCP, fit in sp

1♣-1♦

2N

3♣=PUP STAY
3♦/♥=TRF
3♠=54+ mm, FG(4♣/♦ sets the suit)
3N=to play

1♣-1♦

2N-3♣

3♦

3♥=4♠
3♠=4♥

3N=to play
4♣=44 MM, S/T(4♦/N=RKCB ♥/♠)
4♦=44 MM, SOFF

1♣-1♦

2N-3♦

3♥=doubleton ♥(resp. follows with new suit = NAT)
3♠/4♣/♦=Cue, 4♥ (4♦ is 2nd TRF, new suit is a Cue)
3N=3♥ (4♦ is 2nd TRF, new suit is a Cue)
4♥=4♥, min

Same structure after every 2N bid that shows strong balanced hand (also in comp bidding).

4N from the weak hand is never RKCB, but shows extra values.

1♣-1♥/♠

1N=bal/sbal, may have fit
2♣/♦/♥=5+ cards
2♥/♠=4+ fit, bal
jump=SPL

2N = 4441 SGL in partner's suit

1•-1•

2•-?

- **2N = minimum hand**
- **3• = non-minimum hand, scattered values**

1♣-1N

2♣=STAY
2♦/♥/♠=5+
2N=5+♣

3cl,di,he,sp - 4441,singl is in the next suit / 3sp – singl cl /;the step by resp in the singl suit = waiting;now 3nt by opener is min;others - active

1♣-1N

2♣-

2di = 4 he,11-13 HCP
2he = 4 sp,11-13 HCP, no 4 he
2sp = no 4 M, 11-13 HCP
2N = (4333) 14-15 HCP / now 3cl is asking for the 4th suit /
3cl=4cl,4 other suit, 14-15 HCP
3di=4di,4he , 14-15 HCP
3he= 44 Ms, 14-15 HCP
3sp= 4di,4sp, 14-15HCP

1♣-1N

2♣-2♦,he,sp

2N(R)

Resp bids natural a 4 card suit or 3nt with 4333 or 4432 with 4 small cards in the other suit;

1cl - 1N

2cl-2sp

2N

3 cl - 4 cl at least qxxx

3M=44mm, cue

New suit is a Cue, agreeing the 2nd suit. 4N is quantitative.

1cl-1N

2cl-2di

2sp=4+sp;

1cl-1N

2cl-2di

3NT(not promising 4 spades!! May be just checking responder's strength)

1♣-1N

2♦

2♥/♠=4 cards

2N=no 4M

3♣/♦/♥/♠=4-card concentration of values+fit;
single raise=4th fit

1♣-1N

2♥

2♠= 3 cards in he !!!!!!!!!!!!!!!!!!!!!!!!!!!!!

2N=2 cards in he

3♣/♦/♠=natural 4 cards min KQ10x, 4card supp

3♥= 3+supp

3N=3433, min

1♣-1N

2♠

2N=2 cards in ♠!!!!!!!!!!!!!!!!!!!!!!!!!!!!

3♣=3 cards in ♠

3x = 4card supp, min KQ10x in the suit

1♣-2♣

2♦=waiting!!!!!!!!!!!!!!!!!!!!!!- now 2 he by resp=4sp; 2sp = 4he !!!!!!!!!!!!!

2♥/♠=5+

2N=3+♣, bal (now 3• from RESP showing not MIN)

3♣=4+♣, bal

3♦/♥/♠= SPL

On second round 3M from RESP = 4OM!!!

1♣-2♦

2♥/♠=5+

2N=nat, bal (now 3♣ from RESP showing not MIN)

3♣=(5)6+

3♦=4+, bal

3♥/♠=SPL

4cl = spl

On second round 3M from RESP = 4OM!!!

1♣ - 2♣

-2♣/3♣/♣/♣ = nat 5+

-2NT = bal

1♣-2♣

2N - 3♣ (STAY)

1♣-2♣

2N= relay; resp bids the suit below singl;now the step into the singl
by opener asks for controls;

1cl-2sp

2N-3cl

3di

3he = 0-2 cntrl

3sp = 3 cntrl

3N = 4 cntrl

now the next bid by opener sets the final contract,a nother bid in the singl
by opener asks for queens; 1st step=0 Q,second = 1 Q, etc.

1♣-2♠

?

-3♣/3♦/3♥/3♠ = own 6+suit,at least semi solid;

-4M - sign off

1♣-2♣

3♣ - ?

3N = small SGL and min

4N = small SGL and max

New suit = cue w/ SGL honour

Jump shift = splinter

1♣-2N

3cl = baron, F to 4 N;

3di, he, sp = 5+ now responder cue bids with fit or bids 3 nt w/o fit

1cl-2nt

3cl - 3di

3he, sp = 4 he, sp - 3 nt; 4cl = 4cl; 4di = cue bid, fit in he, sp

4cl, he, sp = 5 cards cl, he, sp

After intervention:

A. NATURAL INTERVENTION

1♣-(1st lvl overcall or Dbl)

- P=0-4(5) HCP

- Dbl/Rdbl = 5-7 HCP any or 8+bal (all bids from OPENER except 1NT are F1)

- New Suit=(7) 8+ HCP FG

- **1N** = 8+ HCP, bal, stopper, FG (system on)

- **Cue bid** = 8+ HCP, bal, Txx(x) in OPPS suit, FG

- Jump cue = 4441

- **Jump Shift** = 5-7PC very good 6+ suit, not suitable for DBL and then to bid the suit

- **2NT** = 5-7PC, 5+5+mm

1♣-(2nd+ lvl overcall up to 2•)

Dbl=6+ HCP

New suit=5+, FG

2N=bal, FG, stopper

Cue=8+ HCP, bal, Txx(x) in OPPS suit, FG, no 4OM

1• - (2•) - Pass - (Pass)

Dbl - (Pass) - 2NT= Scrambling

1♣-(overcall 2• or higher)

Dbl=FG normally no good suit or 5-4 with 4OM.

1• - (2•) - Dbl - (P)

3• - (P) - 3• = 5di, 4he

New suit=5+, FG

NT=bal, FG, stopper

Cue=8+ HCP, bal, Txx(x) in OPPS suit, FG, no 4OM

4m = 5m + 5OM
4M = 6+, weaker than 3M !!!!!

1• - (2•) - Dbl - (Pass)
2NT - (Pass) - ?
- 3cl = STAYMAN
- 3di = 5di and 4OM

4M = 6+, weaker than 3M !!!!!

1• - (2•) - Pass - (Pass)
Dbl - (Pass) - 2NT=Leb (!)

1• - (1•) - Dbl - (P)
1• (F1) - (P) - ?
- 1NT = 5-7
- 2m = 5-7
- 2• = 5-7
- 3• = 5-7, 3 card supp
- JS = SPL 5-7
- cue = 8+bal

1• -(1•) - Dbl - (P)
?
- 1NT (17-18) (system on ->STAY, TRF etc)
- 2NT (19-20) (system on ->STAY, TRF etc)

Defense against possible psychics:

1• - (1•) - Dbl - (1•)
2• = NAT !!!!!

B. ARTIFICIAL INTERVENTION

Main principals of bidding :

- all bids are Natural (ESPECIALLY AFTER P/C BIDS)
- all doubles are T/O

- 1) In FG sequence Pass is F, Dbl is penalty. **Exception:when the overcall is supported/jump-Dbl is T/O.** Example: 1• - (P)- 1• - (2x)
Dbl is penalty. Pass is forcing.
- 2) In 1♣ Vs. 5-7 HCP, Pass is not F and Dbl is T/O. RESP should DBL if SGL in OPPS suit regardless his strength!!!
- 3) If the overcall does not show at least 4+ in the named suit, then Cue=NAT.
- 4) Vs. 2-suited overcalls(defined suits) **lower/higher cue** shows the other 2 suits (55+) with **inv/FG** values(it applies in all similar positions).
- 5) Vs. 2-suited overcalls(undefined suits) everything is NAT.

1♣-(1x)-P-P

Dbl=T/O

1NT=17-20 HCP

suit=5+, NF

Dbl+1NT afterwards=19-20 HCP, probably 4OM

Dbl+ 2NT afterwards =(22)23-24 PC

Dbl+new suit=5+, 20-23 HCP

2N=23-24 HCP

Cue=2-suiter

JS=6+, F1

Jump Cue = ask stop

1♣-(2x)-P-P

Dbl=T/O

New suit=5+, NF

2N=21-23 HCP, bal

Cue=55+ MM/OMm

JS=6+, F1

1♣-(2x)-P-P

Dbl

2x=4+, 0-4 HCP

2N=0-4 HCP, Lebensohl(over 2M); 5-7 HCP bal(over 2m)

3x=4+, 5-7 HCP

1♣-(1x)-P-(2x)

Dbl

same as previous

1● - (P) - 1● - (Dbl)*=di or MM

?

-Rdbl = T/O or STR (with bad Suit)

- 1● = NAT 5+, 16-20

- 1●/2●/2● = NAT 5+, 16-20

- 2● = F1 with 5+he (now 3● is second negative)

- 2● = F1 with 5+sp (now 3● is second negative)

-2NT=23-24

-3m = 5+FG

-3● = system on 55MM INV

-3● = system on 55MM FG