

<p>SPECIAL DBLS Negative to 7♥ Responsive thru 4♠ Maximal overcall Card-showing</p>	<p>DIR NT OVERCALLS 1NT 15+ to 18 HCP (11-16 balancing) System On Jump to 2NT: 2 low unbid suits</p>	<p>Chip Martel & Lew Stansby</p>	
<p>SIMPLE OVERCALL 8-18 HCP; New suit force after 2-level o'call Cue = 1-rd force; Jump raise weak. Jump Q = shaped 1. r</p>	<p>Vs. Strong NT: DBL: 4/M + 5+ m 2♣: MAJORS 2♦: A MAJOR 2M: 5/M + 4+ m MOD. ASTRO UPH vs Weak NT.</p>	<p>Weak NT; 5 Card Majors 2/1 almost game forcing Strong forcing openings: 2♣, 4♣, 4♦</p>	
<p>JUMP OVERCALL Preemptive except Intermediate vul vs not; 2NT response forcing.</p>	<p>Over Opp's T/O DBL New suit force 1-level Jump shift weak 2NT, 2♥/m = L. R 2♦, 3♣ = raises</p>	<p>NOTRUMP OPENING BIDS 1NT: 12-14 2NT: 20 - 21 1NT: 15-17 3rd, vul 3NT: 4m preempt 4-suit TRANSFERS except by PH/WK NT 1NT-3♣: transfer → ♦ s; 3♦ nat'l, forcing, ♣ splinter 1NT-3♥: 55 Majors, inv; 3♠: 55 Majors, game force Transfer Lebensohl, Neg. DBL through 3♠ Artificial runouts after Double (XX → 2♣)</p>	<p>STAYMAN 2♣ Non-forc. MINOR OPENINGS 3+ card suit RESPONSES Double raise weak Single Raise Forcing Frequently bypass 4+♦ 1NT/1♣ = 5-8 HCP 2♥/1♦ may = 10-11 bal, with clubs 1NT rebid = 15-18 → (2-way Checkback)</p>
<p>OPENING PREEMPTS LIGHT</p>	<p>VS. PREEMPTS Takeout DBL Conv. T/O vs wk 2: Q, Jump Q, 4m Lebensohl 2NT Resp</p>	<p>MAJOR OPENINGS 5-cards 1st & 2nd RESPONSES Double raise: limit, preemptive in comp. Conventional Raises: 2NT by UPH; Splinters; 3♠; 3NT. Conv. Responses: 1NT Force UPH Reverse Drury 1♥-1♠-1NT = 15-17 →</p>	<p>RESPONSES Control responses except 2♠, 3♥, 3♠. Cheapest suit 2nd neg.</p>
<p>DIRECT CUEBID MICHAELS</p>	<p>(Continued from previous cell)</p>	<p>2♣ DESCRIBE Artificial, forcing strong to 2NT or 3/Major</p>	<p>Conv. Resps: 2NT, 3♦, 4♣, 4♦</p>
<p>SLAM CONVENTIONS Gerber, Super Gerber; 4NT: RKCB, DI Interference over ace-asking bid: DEPO</p>		<p>2♦ 11 to 16 HCP, (11 to 18 3rd/4th) Flannery 4♠, 5♥</p>	<p>2♥ 5 to 10 HCP; Undisciplined; 2♠ Usually 6-card Weak suit 1st, 2nd pos</p>
<p>DEFENSIVE CARD PLAY Spot card leads: vs. suit: 4th best, may lead high from xxx(x) vs. NT: Attitude Honor leads: K from AK vs suit; A from AK vs NT After trick 1: J, 10, 9 = 0, 2 Higher Primary signal to partner's leads is attitude Carding: Mod. Smith vs NT, Trump suit pref</p>		<p>OTHER CONVENTIONAL CALLS Jump Shifts: Weak in competition; PHJS fit-showing UPHJS to 3♣, ♦, ♥/1M & 3♣/1♦ constructive SCR vs Strong 1♣, 2♣, 1♣-P-1♦, 2♣-P-2♦.</p>	
<p style="text-align: center;">UPSIDE DOWN ATTITUDE & COUNT</p>			