



DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			
OVERCALLS (Style; Responses; 1/2 Level; Reopening)		OPENING LEADS STYLE			
Wide range for overcalls		Lead		In Partner's Suit	
Transfer advances	Suit	3rd/5th best		3rd/5th	
	NT	Attitude		Attitude	Category: Blue
	Subseq	Attitude		Attitude	Country: USA
	Other:				Event: Bermuda Bowl
					Players: Fred Stewart - Kit Woolsey
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY
15-18 balanced	Lead	Vs. Suit		Vs. NT	GENERAL APPROACH AND STYLE
In balancing seat, 10-14 over minor, 10-16 over major	Ace	Ace from AK if want attitude signal		AK	Precision -- 1C 16+, 5-card majors, 1♠ = 2+ ♠sm 11-15
Stayman and transfers	King	AK or KQ (if AK, want SP signal)		Power lead	2♦ = weak 2 in a major, may be 5-card suit
	Queen	QJ		KQ	2♥ = 11-15, 4-4-1-4 or 4-4-0-5 or 4-3-1-5 or 3-4-1-5
	Jack	J10 or KJ10 fifth		QJ	2♠ = Good 3♦ preempt
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	109 or K109/Q109 fifth or KJ10 3,4,6		J10	2NT = both minors, less than opening bid, may be 5-4
1-Suit: Preemptive jump overcalls	9	98 or K109/Q109 3, 4, 6		109	3NT = 4 minor preempt. 4♣, 4♦ = good 4♥, 4♠ opening respectively
2-Suit: unusual NT for 2 lower, Michaels	Hi-x	Hi from doubleton (from xxx if attitude)		8 reom 98x -- attitude	1NT Openings: 10-12 nv 1/2, 14-16 v 1/2, 15-17 3/4
	Lo-x	3rd from even, low from odd		attitude	2 OVER 1 Responses: Natural GF
Reopen:	SIGNALS IN ORDER OF PRIORITY				SPECIAL BIDS THAT MAY REQUIRE DEFENCE
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		Partners Lead	Declarer's Lead	Discarding	
Michaels Q-bid -- any strength	Suit:1st	suit-preference usually	count	odd/even 1st, later attitu	
Jump Q-bid natural over minor, stopper ask over major (and over weak 2)	2nd	attitude	suit preference	count	
Roman jumps	3rd				
	NT: 1st	Attitude (if honor)	Smith echo	odd/even 1st, later attitu	
VS. NT (vs. Strong / Weak; Reopening; PH)	2nd	count	count	count	
Vs strong NT: Double = 4-card major (usually) + longer minor, 2♣ = both majors,	3rd				
2♦ = 1 major, 2♥-2♠ = 5 major + minor	Signals (including Trumps): Standard trick 1 (if not suit-preference) -- upside-down co				
vs. weak NT: Double = 14+ balanced no major, 2♣ = asks for 5-card major and shows	Suit-preference in trumps				
at least 1 4-card major, 2♦, 2♥ = transfer overcalls, 2♠ = minors,	Smith echo				
2NT = 4-4-4-1 stiff major	DOUBLES				
	TAKEOUT DOUBLES (Style; Responses; Reopening)				
VS. PREEMPTS ( Doubles; Cue-bids; Jumps; NT bids)	Tend to be shape oriented. Equal level conversion applies.				
Takeout double, 3-level Q-bid = stopper ask, 4-level Q-bid = Michaels,					
4-level jump = 2-suiter, NT bids natural					
					SPECIAL FORCING PASS SEQUENCES
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES				
CRASH vs. strong 1♣ and strong 2♣	Support doubles				
vs. multi, dbl = 13-15 balanced or 19+	Doubles at 2-level show doubleton if no other meaning				
	3-level doubles at first opportunity to act usually relay doubles				IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
OVER OPPONENTS' TAKE OUT DOUBLE					
Mostly transfer responses					
					Psychics:

