


DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
Wide range, usually 5 cards, but sometimes 4 (usually with offshape)
(1x)-pass-(pass)- 1NT=11-14 hcp BAL or semiBAL;
Jump2M=12-14 hcp, 6M
2NT=18-20 hcp, BAL or semiBAL
INT OVERCALL (2nd/4th Live; Responses; Reopening)
(14)15-17(18), system on; 11-14 in reopening position, BAL/sBAL
JUMP OVERCALLS (Style; Responses; Unusual NT)
Usually PRE, depends on VUL and POS; in UNFAV=INTRMDT
Un2NT=lowest 2 unbid
(1x)-pass-(1y)-INT=bicolour in the other 2 suits
Reopen: jump2NT=18-20 hcp, BAL/sBAL
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michaels=highest unbid+one of the lower ones
Jump CUE=ask for stopper
VS. NT (vs. Strong/Weak; Reopening;PH)
VS STR INT(14+): DBL=5+m4M, 2♣=both majors 4+4+, 2♦=1M;
2M=M+m, 5+4+; 2NT=both minors;
VS WEAK (-15): CAPP> DBL=13+; 2♣=any 1-suiter;
2♦=both MAJs; 2M=M+m, 5+4+; 2NT=both minors;
DBL by passed hand in balancing position shows max pass, 3+♥3+♠
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
DBL=T/O or strong hand; CUE=ask for stopper; NT bids are natural
Jumps are based on long suit, strength depends on VUL and POS;
(2M)-4m=m+O/M, at least 55; (2♦)-4♣=♣+M, at least 55
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
VS 1♣> DBL=1 minor; 1♦/♥=♥/♠; 1♠=1- or 2-suiter(44+), WEAK
1NT=5+m4M or 4441; 2♣=1 minor, constructive;
2♦= any 55+, except both minors; 2M=constructive; 2NT=♣+♦
OVER OPPONENTS' TAKEOUT DOUBLE
After 1M-(DBL): 1♠=4+♠, F1; 1NT/2♣/2♦=trf to ♣/♦/♥;
Trf to 2M=good raise; 2M=weak raise; 2NT=4+ fit, INV+;
3♦=mixed raise

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2 nd /4 th	2 nd /4 th	
NT	2 nd /4 th	2 nd /4 th	
Subseq	2 nd /4 th	2 nd /4 th	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK+	Same	
King	AK+, AKJ+, KQ+, KQ10+	Same	
Queen	KQ+, KQ10+	Same	
Jack	AJ10+, KJ10+, J10+, Jx	Same	
10	H10x, H109+, 109+	Same	
9	H9x	Same	
Hi-X	xXx	Same	
Lo-X	xX, xxxX+	Same	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Count, L=E	Count, L=E	Count, L=E
Suit 2	LAV, STD	LAV, STD	LAV, STD
3	ENC, L=ENC	ENC, L=ENC	
1	Count, L=E	Count, L=E	Count, L=E
NT 2	LAV, STD	LAV, STD	LAV, STD
3	ENC, L=ENC	ENC, L=ENC	
Signals (including Trumps):			
Mainly count. ENC only in cashing positions. LAV in special situations.			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
STYLE=LIGHT			
RESPONSES=BALANCING; 1NT may have 4-card MAJ			
REOPENING=8+ hcp			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
NEG; ACTION; sometimes DBL is a TRF			

W B F CONVENTION CARD
CATEGORY: RED
NCBO: BULGARIA 
PLAYERS:
RUMEN TRENDAFILOV
KALIN KARAIVANOV
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
NATURAL; 5-card majors; 1♣=MULTI;
1♦=NAT (except FAV – 1 st /2 nd); 2♣=precision style;
2♦=both majors, weak or strong 2M=weak 2s;
1NT=variable; 2nt=20-22, BAL/sBAL;
Many transfer sequences.
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
1♣(NV)=15-20 BAL or 15-20 w/♠s or GF, any shape;
1♣(V)=11-14/18-20 BAL or 11-14/18-20 w/♠s or GF, any shape;
1NT(FAV-1 st /2 nd)=9-12, BAL/sBAL (singletons pos)
1NT(NVvsNV)=11-14
1NT(V)=15-17
2♣=5♣4M or 6+♣ 10-15(NV), 15-17(V)
2♦=at least 44 in both MAJs; underopening or 16+
2M=5+, WEAK
3NT=PRE in either minor
SPECIAL FORCING PASS SEQUENCES
In any fast arrival positions, PASS is forcing;
After RDBL which shows strength;
IMPORTANT NOTES
PSYCHICS: RARE

OPENING	ARTIFICIAL TICKET	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1 ♣	X			NV: 15-20BAL or 15-20 w/♣s or GF (1) VUL: 11-14/18-20 BAL or 11-14/18-20 w/♣s or GF	1♦/♥=4+♥/♠; 1♠=TRF to 1NT, no 4M; 1NT=weak w/♣ or GF		
1 ♦				10-21 hcp, 4+♦s; except FAV/1 st -2 nd			

			could have 2+♦s 11-14 BAL (2)		
1♥			10-21, 5+ cards (3)		2-way Rev Drury
1♠			10-21, 5+ cards (3)		As above
INT	X		9-12; 11-14; 15-17 (4)-(5)		
2♣	X		NV=10-15, 5♣4M or 6+♣ VUL=15-17, 5♣4M or 6+♣ (6)		
2♦	X		44+♥♠, underopening or 16+ hep (7)		
2♥			WEAK, 5+ cards (8)		
2♠			WEAK, 5+ cards (8)		
2NT			20-22 BAL/sBAL	Puppet and TRFs	
3♣			PRE		
3♦			PRE		
3♥			PRE		
3♠			PRE		
3NT	X		PRE in either minor		
4♣	X		Namyats		
4♦	X		Namyats		
4♥					
4♠					
4NT	X		Both minors		
5♣					HIGH LEVEL BIDDING
5♦					(E)RKCB 0314; 5 keycards; Q of Trumps; DEPO/REPO; SPLs; CUES; 5NT=GSF
5♥					Over 4NT – 5NT=even keycards with void/6x=odd keycards with void;
5♠					

Supplementary notes file for Rumen Trendafilov and Kalin Karaivanov (China, 2008)

Note 1: 1♣ opening: (NV)=15-20 BAL or 15-20 w/♣s or GF, any shape;

(VUL)=11-14/18-20 BAL or 11-14/18-20 w/♣s or GF, any shape;

Responses: 1♦/♥=4+ ♥/♠; 1♠=TRF/1NT, no 4M; 1NT=weak w/♣s or GF; 2♣=GF, usually BAL; 2♦/♥=6+♥/♠, up to INV; 2♠=GF w/♣s; 3♣=GF w/♦s; 3♦=6+♦s, INV; 3M=SPL, 54+, both minors; 3NT=to play

Note 2: 1♦ opening: 10-21 hcp, 4+♦s, except FAV/1st-2nd could have 2+♦s 11-14 BAL

Responses: 1M/1NT=NAT; 2♣=GF, BAL or 5+♣s; 2♦=weak w/♥s or GF 4+♦4M; 2♥=4♥5♠, WEAK; 2♠=weak w/♠s; 2NT=WEAK w/♦s or GF w/5+♦s w/o shortness; 3♣=6+♣s, INV; 3♦=mixed raise; 3M=SPL

Note 3: 1M opening: 10-21 hcp, 5+ cards

Responses: 1♠/1NT=NAT; 2♣=GF w/♣s or INV+ BAL; 2♠(over 1♥)=INV, 4+♠3+♥; 2NT=INV, 3+ SUPP; 3♣=NAT, INV; 3♦=mixed raise or GF w/fit and any shortness; 3♥(over 1♠)=NAT, INV; 3M=PRE; 1♥-3NT=SPL ♦; 1♠-3NT=SPL ♥; 1♥-4♦=4+ SUPP, LIMIT, no shortness; 1♠-4♥=4+ SUPP, LIMIT, no shortness

Note 4: 1NT opening: FAV/1st-2nd, 5M/6m/singletons are possible

Responses: 2♣=STAY, NF (!); 2♦=WEAK w/♥s or INV+ w/o 5-card MAJ; 2♥=WEAK w/♠s or INV+ w/♥s; 2♠=INV+ w/♠s, F1; 2NT=WEAK w/♣s or GF w/♦s; 3♣=WEAK w/♦s or GF w/♠s; 3♦=INV, 55+♥♠; 3M=NAT, INV

Note 5: 1NT opening: FAV/3rd-4th or NVvsNV=11-14 hcp

VUL=15-17

Responses: 2♣=STAY; 2♦/♥=TRF to ♥/♠, may have only 4 cards; 2♠=size ask; 2NT/3♣=TRF to ♣/♦; 3♦=GF, 55+♥♠; 3♥=GF, 55+♣♦; 3♠=AKQ 6+; any, S/T; 4♣=6+♥, SPL ♠, S/T; 4♦=6+♠, SPL ♥, S/T;

Note 6: 2♣ opening: NV=10-15, 5♣4M or 6+♣

VUL=15-17, 5♣4M or 6+♣

Responses: 2♦=WEAK w/♥s or INV+ w/o 5-card MAJ; 2♥=WEAK w/♠s or INV+ w/♥s; 2♠=INV+ w/♠s, F1; 2NT=forcing to 3♣; 3♣=INV+ w/♦s; 3♦=INV, 55+♥♠; 3♥/♠=SPL;

Note 7: 2♦ opening: 44+♥♠, underopening or 16+ hcp

Responses: 2M=to play; 2NT=relay; 3m=NAT, F1; 3M=INV

Note 8: 2M opening: WEAK, 5+ cards

Responses: 2NT=relay; 3m=NAT, F1