

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses; 1/2 level; Reopening)
Aggressive but usually 5+ card at 1 level. Sound at 2 level.
Responses: new suit F1
CUE=limit raise+
Jump in new suit=FIT unless passed hand.
Jump cue=constructive 4-card raise.
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
1NT: 2nd =15-18. 4th =16-19. Reopening=11-14
Responses as 1NT opener.
Reopening 2NT=19-21 BAL. System ON
JUMP OVERCALLS (Style; Responses; Unusual NT)
1-suit: WEAK. New suit Nonforcing
2 NT = Two lowest
Reopen: Intermediate
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)
Direct Cue: 2 highest
Jump Cue = asking for stopper
VS. NT (vs. Strong / Weak; Reopening; PH)
2 Clubs = both Majors 4+ - 4+
X = Penalty
After (1NT) X (2m) forcing pass
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)
DBL=T/O. 2/3 NT Natural
Jumping Michaels
Cuebid after weak 2 = asking for stopper
VS. ARTIFICIAL STRONG OPENINGS
X of strong Club and after 1 Club – pass – 1 Diamond = Both Majors
VS. GAMBLING 3NT.
4m=fragment showing both majors and shortage in other minor.
OVER OPPONENTS' TAKEOUT DOUBLE
All direct raises = Weak
2 NT = Support Invitational +
Responses: 1 level = F1 2 level = Nonforcing

LEADS AND SIGNALS			
OPENING LEADS STYLE			
Suit	Lead	In Partner's Suit	
NT	Fourth and second MUD	Small from 3 or 4	
Subseq	ATT	ATT	
Other: Top of touching honours except lower for unblock v NT.			
MUD from x x x			
LEADS			
Ace	AK(+), Ax(+)	AKx(+), Ax(+)	
King	KQ(+), Kx	KQx(+), Kx, AKJ10(+)	
Queen	QJ(+), Qx	QJ(+), Qx, KQ109(+)	
Jack	J10(+), KJ10(+), Jx	J10(+), AJ10(+), KJ10(+), Jx	
10	109(+), H109(+), 10x	109(+), H109(+), 10x	
9	9x	9x	
Hi-x	X x	X x	
Lo-x	H x x X x X x	H x x X x X x	
SIGNALS IN ORDER OF PRIORITY			
Suit	Partner's Lead	Declarer's Lead	Discarding
1	Hi=even	Hi=even	Hi=ENCRG
2	Hi=ENCRG	Suit preference	Hi=even
3	Suit preference		Suit preference
NT	Hi=even	Hi=even	Hi=ENCRG
2	Hi=ENCRG	Suit preference	Hi=even
3	Suit preference		Suit preference
Signals (including Trumps): Smith-peters against NT Trump – Peter shows ability to ruff			
<b>DOUBLES</b>			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Sound 11+ support for O M or strong hand			
Reopening may be light			
SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			
Neg doubles in general to 3 spades			
Gametry when no other gametry available			
Responsive to 4 spades			

WBF Convention Card
CATEGORY: <b>Green</b>
NCBO: <b>England</b> EVENT: <b>OPEN EUROPEAN</b>
PLAYERS: <b>NICK SANDQVIST ARTUR MALINOWSKI</b>
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
POLISH CLUB
5 CARD MAJORS TWO- WAY CLUB
MULTI 2 DIAMONDS
STANDARD LEADS AND CARDING
1NT Opening: 15-17.
2 OVER 1 Response: FG
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
2 DIAMONDS = WEAK TWO IN A MAJOR
2 NT = 5+ - 5+ IN MINORS 5-10 HCP
1 CLUB = 12-14 BAL OR ANY 18+
SPECIAL FORCING PASS SEQUENCES
(1 NT) X (2m) Pass
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
PSYCHICS: Rare.



NCBO: England

PLAYERS: Nick Sandqvist &amp; John Holland

**NOTE 1: TWO SUITED OVERCALLS**

In direct position: CUE, 2NT and 3♣ (over 1M) show specific 2-suits, constructive (QJ10xx + KQJxx is minimum NV) or better, 55+.

(1m)-2m: ♠+♥

(1m)-2NT: ♥+om.

(1m)-3♣: ♠+om

JIN Reopening position

(1M)-2M: ♠+OM.

(1M)-2NT: ♠+♣.

(1M)-3♣: ♠+OM.

)CUE=MICHAELS(constructive, 55+)

**NOTE 2: 2NT AFTER PARTNER'S TAKE-OUT DOUBLE**

After a T/O of a major when at least one hand is not limited, eg (1M)-DBL (2M), then 2NT=PUP to 3♣. Direct suit bids are NF but show invitational values; suit bids after the PUP are weaker. After a T/O of a major when both hands are limited, eg (1M)-P-(2M)-P-P-DBL, then 2NT is SCRAMBLING with any 2 suits below the M. After a T/O DBL of a minor then 2NT is NAT.

**NOTE 3: DEVELOPMENTS AFTER OPPONENTS TWO SUITED OVERCALL**

BOTH SUITS = MINORS: 3♣=♥, 3♦=♠, unbid suit=NF, raise=weak.

ONLY ONE SUIT KNOWN: Cue=limit raise+, new suit F1

In both cases DBL suggests penalty often based on balanced values.

**NOTE 4: ESCAPING FROM 1NT DOUBLED**

After 1NT(DBL) or 1NT-P-P-(DBL)-P-P: 2♣=♣ or any 2 suits (44+) without ♠. After a DBL of 2♣ then RDBL=♠+♥, 2♦=♦+♠, 2♥=♥+♠.

**NOTE 5: SIGNALS ON PARTNER'S LEAD**

The initial signal is almost always count. ENCRG/DISCG during play in cash out situations. The initial signal is only suit preference when partner is expected to retain the lead and a switch is evident. Subsequent cards are suit preference.

**NOTE 6: SIGNALS ON DECLARER'S LEAD**

The initial signal is always count unless partner is winning the trick and a switch is evident. Subsequent signals in the same suit are suit preference.

All trump signals are suit preference.

**NOTE 7: DISCARDING**

The initial discard is ENCRG/DISCG. Subsequent discards, whether in the same suit or in a different suit, are remaining count first followed by suit preference.

**NOTE 8: DEVELOPMENTS AFTER A 2NT RESPONSE TO 1♥/♠**

Opener rebids 4♥/♠ with a hand unsuitable for slam, 4 new suit with 55 two suiter (at least HJxxx), 3 new suit with singleton (then 3NT=real slam interest, new suit=cue), 3♥/♠ with some slam interest and no singleton (then 3NT=slam interest no singleton, new suit=singleton), 3NT with real slam interest and no singleton (then new suit=cue, jump=singleton).

**NOTE 9: DEVELOPMENTS AFTER A 1NT REBID**

2♣ asks for range and shape. 2♦/♥/♠ responses show minimum, 3 level responses show maximum with 3 card support for opener and feature in suit bid, 2NT shows maximum without 3 card fit.

Except after 1♠-1♦-1NT-2♣: 2♦=min no M, 2♥/♠=4cards min or max, 2NT=3.3.2.5 min, 3♣=3.3.2.5 max, 3♦=3♦+5♣ max, 3♥/♠=3♦+4M max.

3 level bids by responder after the 2♣ checkback are FG. Sequences which do not start with 2♣ are to play at or below 2 of responders suit and invitational above it.

**NOTE 10: DEVELOPMENTS AFTER A 1NT OPENING.**

After a transfer break 3♦/♥ if available is a re-transfer and 3♥/♠ is a slam try.

1NT-2♥-2♠-3♥=5♥+5♠ slam try.

After 1NT-2♠/NT: 2NT/3♣ denies a good fit i.e (Ax. Kx, xxx) with continuations showing stops.

**NOTE 11: CONTINUATIONS AFTER OPENER'S REVERSE**

After 1x-1y and a 2 level reverse by opener then the lower of 4th suit and 2NT is an artificial puppet to the next bid unless opener has extra distribution or values.

After the puppet all responder's continuations are NF. If responder does not use the puppet then his bids below the puppet are NF and his bids above the puppet are .

FG. Opener's reverse after a 2 level response is FG.

**NOTE 12: DEVELOPMENTS AFTER AN RKCB RESPONSE**

After an initial RKCB response, the next step asks for the trump Q (trump suit denies) and 5NT asks for specific kings.

**NOTE 13: CONTINUATIONS AFTER 1x (P) 1M (X).**

2M=3cards or 4cards 12/14 Bal, 3/4M=PRE, 2NT=Good raise to 3M+, XX=Good hand.