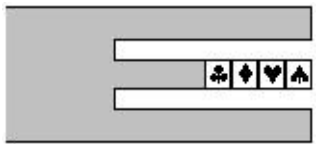


DEFENSIVE AND COMPETITIVE BIDDING	
OVERCALLS (Style; Responses; 1/2level; Reopening)	
1 st level maybe weak 2 nd level sound, cue=F1(after 2/1 always fit)	
Rubens advances (Transfers after overcall if poss), New suit F1 after 2/1 overcall, over 1/1 constr. but NF	
In bal.seat 4 cards more likely	
INT OVERCALL (2 nd /4 th live; Responses; Reopening)	
15-17 / 10-16, same as on our 14-16 NT opening	
After 1M-(p)-(p)-INT(10-16) 2♣ is a relay asking for strength	
After 1m-(p)-(p)-INT shows ~ 10-14	
Over all (strong) 2NT-overcalls we play system on	
JUMP OVERCALLS (Style; Responses; Unusual NT)	
1-Suit:weak, 2NT=F1	
2-Suit: 1M-2NT=m's, 1m-2NT=Ghestem	
Reopen: jump=intermediate, 2NT=18-20-> Puppet, Transfers	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)	
Michael's cue-bid, 2NT=F1, 1♣/♦-2♦=Majors, 1♣-2♣= nat	
Reopen=same	
Jump-cue=running suit, asking for stopper	
1♣/♦-(p)-1x-2♣/♦=other 2 suits 2x nat., 1NT=nat	
VS. NT (vs. Strong / Weak; Reopening; PH)	
2♣=both M's Reopening:same	
2♦= 1 M	
2♥=5+♥/4+m	
2♠=5+♠/4+m.	
2NT= strong 2-suiter	
X= good hand X: might be weaker	
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	
T.O; cue=strong 1 suiter, intermediate jumps,	
4♣/♦over 2x=leaping Michael's	
NT bids nat -> over 2NT overcall Puppet, Transfers	
VS ARTIFICIAL STRONG OPENINGS	
Vs.1♣strong X=T.O.; NT bids =m, 2♦=M's	
Vs.2♣strong X=♣	
OVER OPPONENTS' TAKEOUT DOUBLE	
XX=9+, suit on 1 st level=F1, on 2 nd level NF	
1M-X-INT= good raise, jumps to 4-level: SPL, 3NTbetter raise	
1M-X-3♦= mixed raise, other bids on 3-level Fit jump	

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3/5	3/5	
NT	3/5 4th poss if 3rd too high	3/5	
Subseq	same	same	
Other: 1 st discard: odd= enc., rev.Smith vs.NT, in middle-game			
ATT-tendencies			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Ax, AKx	Ax, AKx	
K	Kx, KQx	KQJ, KQ10	
Queen	Qx, QJx	KQx, QJx	
Jack	Jx, KJ10,J10	AQJ, J10	
10	10x, 109	A/KJ10, 109	
9	9x,98xx	A/K/Q109	
Hi-x	Even	Even	
Lo-x	Odd	Odd	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Att	Count	Att
Suit 2	Count	S/P	S/P
3	S/P		count
1	Att	Count	Att
NT 2	Count	S/P	S/P
3			Count
Signals: Discards: odd=enc. When following suit in NT-contracts			
Low=enc., in suit contracts high cards encourage.			
Always standard count			
DOUBLES			
TAKEOUT DOUBLES (Style, Responses; Reopening)			
1st level maybe light, cue=F1,			
jump in M can be 4 cards, 8+ in balancing seat			
SPECIAL; ARTIFICIAL & COMPETITIVE (RE-)DOUBLES			
Negative X denies 4♠ after 1m-1♥-X			
1♣-(1♦)-X shows 4-4 Ms			
Responsive (usually denies 4M),support x+xx, comp., ROPI-DOPI			
DEPO-REPO at 6-level			
If opps bid to 2♠ or higher X by opener always shows 17+			



INTERNATIONAL CONVENTION CARD

CATEGORY: _Red_____

NCBO: _____ EVENT: EC _____

_AUSTRIA_____ Ostend _____

Arno Lindermann Tino Terraneo

SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
2- way club, 5-card M	
1♣ either 11-13 bal or 17+ any	
1♦ 5 cards bal, 5-4 minors both ways or unbal	
Sometimes upgrade	
1NT Opening: 14-16	
2 OVER 1 Response: Forcing to game	
SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
2♣= 5+♣ + 4M or 6+♣ 10-16	
2♦=3-suiter, short ♦ 4414, 4405, (43)15, 10-16	
2♥♠= weak-two	
SPECIAL FORCING PASS SEQUENCES	
When our side has created a forcing situation pass is enc in high level bidding, X= disc.	
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
Rubens advances after overcall, e.g (1♦)-1♠-(Xor P)-2♦=♥	
PSYCHICS:rare	

OPEN	TICK IF ART.	MIN NO. OF CARD	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING COMPETITIVE BIDDING
1♣	✓	0	4♠	11-13 bal. or 17+ any Balanced hands in 11-13 range with 4♦ are opened with 1♣	1♦=0-7 anv. 1♥♠=4+. 8+HCP. 1NT=8-11<4M .2♣=inv.. 2♦= invit+. 2♥= 5/4♣♦, 8-11 HCP, 2♠=inv. in NT (or posit. to play 3N by partner), 2NT=16+ bal <4M, 3NT=13-15 <4M, 3♣♦= 6+c, 7-9 HCP, 3♥♠= weak 6+c	1♣-1♦-1NT1719->1NT system. 2N 22-23->2NTsystem 1♣-1♦-1♥♠ 11-13 bal3+cardsor 17+ 4M5m/17+5M 1♣-1♦2M=6+1820NF 1♣-1♦-2♣any FG 1♣-1M-2♣=R 1♣-1M-1N->2-way cb,suit rebids after pos resp all 17+	1♣-(1♥)-2♣=♦.2♦=♣. 1♣-(1♥)-2♥=inv+5+♣ 1♣-(1♠)-2♣=m's,2♦=♥,2♥=♣ 8+HCP, 5+cards
1♦		4	4♠	10-16, mostly 5+cards , 4♦5♣poss, 4♦(441) , 5♦ if bal.	1♥/♠=nat, 4+, 1NT=5-10, 2♦=5-9, 2♥=Fit in ♦10+, 2♠= mixed-raise 2NT=11-12bal., 3♣=invit., 3♦=pre., 3♥/♠=6+, weak	1♦-1x-2♣ 5/4 both ways, 2♥♠reverse, 2N/3♦ rebid: 14-16.good suit wo/w 3cM, 1♦-1X-1N->2-way	
1♥/♠		5	4♠/♥	10-16 (in 3rd seat 4poss)	1NT=SF,2♣♦♥=nat, 1♥-2♠=7-10, 2NT=10+support,3♣/♦inv/mixed raise 1♥♠-3♥♠=pre, 1♠-3♥inv. 1♥-3♠/4♠/♦=spl, 3NT=raise to4M w. extras	2♣rebid: Gazzilli-Style, long suit trialbids After X: 1NT=good raise, over all 2NT rebids Transfers	2♣= rev. Drury
1NT			4♠	14-16, bal 5-card M or 6-card min possible 5422or5431 rare but poss	Stayman, 2♥Trf with super acceptance 2♠:minor-suit Stayman, 2NT/3♣ Transfer to ♣♦-> new suit sgl, 3♦/♥=Strong Transfers-> 3NT weak 3♠=17/18 bal 4♠/♦=SAT, 4NT= Blackwood	After Transfer new suit=nat, FG, 1NT-2♥-2♠-3♥=5-5 1NT-2♣-2♦♥/♠-3♣=R,1NT-2♣-2♦-3♦:nat., FG 1NT-2♣-2♦-3♥/♠=SMOLEN	Over comp: X=neg. Rubensohl
2♣	✓	5	4♠	5+♣4M or 6+♣, 10-16	2♦=Relay, 2♥/♠=5+cards NF, 2NT=puppet to 3♣-> 3♥♠=FG 2suiter w. this suit and next higher, 3♣=invit., 3♦/♥/♠=nat. FG, 4♣= pre	2♣-2♦-2♥=4♥or♠2♠=R,2♣-2♦-2♠=any short or6♣4♦ 2NT/3♣=max./min no shortness, 3♦6♣5M, 3♥♠64max	
2♦	✓	0		3-suiter, short in ♦ 10-16, cld be 4414, 4405 or (43)15	2♥♠3♣4♥♠5♣ to play, 3♥♠= off/def, 3♦= Nat. F1, 2NT=Relay 4♣= RKCB	2♦-2NT-3♣= min->3♦R3♥♠(34)15 3NT4414 4♣ 4405 3♦= 4414 max 3♥♠ (34)15 max 3NT=4405 max.	
2♥♠		5		Weak two in♥/♠, cld be 5cards Style depending on vul+pos.	2NT= Relay, New suit =F1, Jumpshift sets this suit as trumps Transfers over opps t.o dbl	2NT=R -> 3♣= fair 3♦= max 3M = min 3oM: nat -> next steps asks for shortness	
2NT			4♥	(19)20-21 bal.	3♣=5-card Stayman,3♦/♥=Trf,3♠=minors 4♣♦♥♠= Transfers 4NT= quant	2NT-3♣-3♦=1 4card M->3♥=4♠,3♠=4♥ 4♦=both 2NT-3♣-3♥= no4card♥♠->3♠R/ 2NT3♣3♠:5♠,3NT5♥	
3♣♦♥		6		Preempt, strength dep. on vul and pos.	New suit=F1 over3M 4m is nat or cue Over 3♣/♦ 3♦/4♣ Fit +slamish-> next step min.		
3NT	✓			Gambling, 0-1/2 stoppers	456♣=p/ c, 4♦asks for singleton	3NT-4♦-4♥♠ sgl in ♥♠, 4NT: no sgl 5♣♦: corresponding sgl	
4♣♦♥		6		Preempt, 2 nd seat more sound	Over 4M new suit is cue		
4NT	✓			Specific Blackwood	5♣=no ace 5♦/♥/♠=this ace 5NT=♣ 6♣=♦♠or♣♥aces 6♦=♦♥or♣♠ 6♥=♣♦or♥♠ 6♠=3aces	RKCB 1430, next step asks for Q of trumps, mixed-cuebids, ROPI-DOPI / DEPO / REPO, Splinter, 2NT= support after 1M, After 4NT 5NT is grandslamtry asking for unbid extras, a jump to 5NT=Josephine 5NT in a cue-bidding sequence in the 5th level is RKCB Fit jumps	