

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Usually 5-card suit
May be light at the 1 level
Response to 1M: 2 NT=4+ inv. 3(X) = mixed raise
INT OVERCALL (2nd/4th Live; Responses; Reopening)
14/16 (NV) 15-18 (VUL)
Response: cue bid inv+, the rest natural
JUMP OVERCALLS (Style; Responses; Unusual NT)
2NT = two lowest suits 5-5
In MA: 10-13 – good 6 card suit
In MI: 12-16 – Good 6 card suit
Reopen: 2 Nt: 18-20. Suit jump: 12-16 Good 6-card suit
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michael's cuebid 5-4
Responder assumes 5 hearts
VS. NT (vs. Strong/Weak; Reopening;PH)
2♣ : Both majors 5+4+
2♦/♥/♠: Natural
2NT: 5+5+ minors or strong unbalanced
X = penalty against weak (upto 14-16)
X = Major+minor against strong NT
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Takeout D
Leaping Michaels
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Exclusion
OVER OPPONENTS' TAKEOUT DOUBLE
Natural, forcing
RD: Often no fit for partner (9-11 with 3 card support possible)

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	MUD, 4 th best	Same	
NT	Attitude	Same	
Subseq	Same	Same	
Other: Aces asks for attitude , K asks for count on 5+ level			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK(x)	Same	
King	KQ(x), AK	Same	
Queen	QJ(x), AQJ	Same	
Jack	J10(x), A/KJ10	Same	
10	109(x), A/K/Q109(x)	Same	
9	H98x(x), 9x	Same	
Hi-X	Attitude (no interest)	Same	
Lo-X	Attitude (interest)	Same	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Small card = enc High card = disc	low: even	low: even We show count in suits with no interest
Suit 2			
3			
1		low: even	low: even
NT 2		High: odd	High: odd
3			
Signals (including Trumps):			
Smith against NT			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Classic shape or strong			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Most D are for takeout			

W B F CONVENTION CARD
CATEGORY: Open European Championship 2010
NCBO: Denmark
PLAYERS: Jørgen Hansenn – Morten Bilde
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
INT = 11-14
4 card Majors
2/1 9+
Acol style
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♦ : Both majors, 2-10 HCP
SPECIAL FORCING PASS SEQUENCES
When we have doubled 1 NT
When we are in GF situations
IMPORTANT NOTES
PSYCHICS: Frequent from both players

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		4		Best 4 card suit	2♣ = GF with clubs 3♦/♥/♠ = splint, invitational	New suit = splint	No inverted minor
1♦		4		Best 4 card suit	2♦ = GF with diamonds 3♥/♠ / 4♣ = splint, invitational		
1♥		4		Best 4 card suit	2♥ = 6-9 3 hearts, 3♥ = 6-9, 4 + hearts 2NT INV with min. 4 hearts asks about the hand	3 C= min, 3D=15-17, 3H= 18+	
1♠		4		Best 4 card suit	(3♠) 4♦/♥/♣ = void 7+ HCP	4X = void	
INT				11-14	2♣ = transfer, 2♦ = asks for majors, 2NT = invitational 3 X = invitational	2 MA = 5+ invitational	
2♣	Y	0		Strong or 20+ BAL	2♦ relay, 2♥/♠ to play, 2 NT = weak with minor 3 X = KQxxxx		
2♦	Y	0		2-10 both majors	2NT asks		
2♥		5		2-10	2NT asks		
2♠		5		2-10	2NT asks		
2NT				22-23	3♣ : Ask 3♦/♥/♠: Transfer		
3♣		(6)7		0-10			
3♦		(6)7		0-10			
3♥		(6)7		0-10			
3♠		(6)7		0-10			
3NT	Y	-		Solid minor	4/5/6/7♣: Pass/correct 4♦ Ask for shortness 4ma: to play		
4♣		(7)8					
4♦		(7)8			4 M = Natural		
4♥		(7)8			4 SP = Natural		
4♠		(7)8					
4NT		-		Specific Ace ask	5C=no ace 5DHS=the ace 5N=C ace		
5♣		8(9)				HIGH LEVEL BIDDING	
5♦		8(9)				Cuebids, 1430	
5♥		8(9)					
5♠		8(9)					