



WBF Convention Card 2.19

DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS				
OVERCALLS (Style; Responses; 1/2 Level; Reopening)		OPENING LEADS STYLE				
Sound, sometimes 4 card at 1 level, change of suit constructive		Lead	In Partner's Suit			
F 1/1 2/1, NF 2/1		Suit	4th, 2nd from rubbish	3rd/low		
Jump shows fit, Cue = Gd Raise		NT	4th, top of 3 low	3rd/low	Category: Green	
2NT = MIXED raise except after 2 level o/c		Subseq	Attitude	Attitude	Country: England	
After raise in suit M then short suit G/T		Other: Ace ASKS attitude, K ASKS count or unblock			Event: European Championships 2010 - Ostend	
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY	
2nd 15-18 hcp		Lead	Vs. Suit	Vs. NT	GENERAL APPROACH AND STYLE	
4th 10-14 (11-16 over M)		Ace	A or K	A, AK, AKJ	4 card M (May be canape if weak)	
RESP: See 1NT opening (2♣ range enquiry when 11-16)		King	AK or KQ	AKJ, KQJ, KQT	Frequent light openings	
		Queen	KQ or QJ	KQ or QJ	Semi forcing 1NT response to 1♠/♥/♣	
		Jack	JT(+), JX, KJT	AJT, KJT, JTX, JX	5 card weak 2s (♠/♥/♣)	
JUMP OVERCALLS (Style; Responses; Unusual NT)		10	T9(+), TX, HT9	T98X, T, HT9	Intermediate jump shifts @ 3 level. Weak jump shifts @ 2 level.	
1-Suit: Preemptive		9	9X	H98, 98X		
2-Suit: 2NT = Lowest 2, Cue = Highest 2, 3♣ = Other 2		Hi-x	Poor suit	Poor suit, not 9XX	1NT Openings: 14-16 (1st/2nd), 15-17 (3rd/4th), 5M, 6m possible	
		Lo-x	HxS, HxxS, HxxS(+)	HxS, HxxS, HxxS(+)	2 OVER 1 ResponsGF (except 1♥/♠-2♣ which could be limit raise in M)	
Reopen: Jump = 11-15 1-suited, 2NT = 18-20		SIGNALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		Partners Lead	Declarer's Lead	Discarding	WK TWOs often 5card suits, do not deny a side M suit and very	
CUE = HIGHEST 2		Suit: 1st	HI = ENC	HI = EVEN	HI = ENC	wide range (3-10 1st/2nd, 3-13 3rd, 9-14 4th);
JUMP = ASK FOR STOPPER		2nd	HI = EVEN	S/P	HI = EVEN	Jump shifts are FIT in competition
		3rd	S/P		S/P	In competition 2NT is artificial
		NT: 1st	HI = ENC	HI = EVEN	HI = ENC	Jump overcalls are destructive, but do not explicitly deny values
VS. NT (vs. Strong / Weak; Reopening; PH)		2nd	HI = EVEN	SMITH ECHO	HI = EVEN	
Vs Weak NT (13-15 or less): X = Pen, 2♣ = ♥ and another, 2♦ = ♠ and another		3rd	S/P	S/P	S/P	
Vs Strong NT: X = ♠/♦ or Strong, 2♣=♥/♠, 2♦=♥ or ♠, 2♥/♠ = 5♥/♠ & 4+♣/♦, 2N		Signals (including Trumps): Smith Echo (high = enc both sides)				
		S/P in trumps				
		DOUBLES				
		TAKEOUT DOUBLES (Style; Responses; Reopening)				
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)		Most doubles are T/O				
X = T/O		Cue is FG or F to suit agreement at the 3 level				
Natural defence to Multi 2♦ (X = 13-15 or 20+)						
Vs 2M: Cue = Ask for stop. 4♣/♦ = ♣/♦ & oM, GF					SPECIAL FORCING PASS SEQUENCES	
VS. ARTIFICIAL STRONG OPENINGS		SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			After RDBL or similar, after our side doubled 1NT	
V Strong ♣: X = ♥, 1♦ = ♠, 1♥ = 2 suiter same colours, 1♠ = 2 suiter same rank		Support X at 1 and 2 level, support NT when they X.				
1NT = 2 suiter odd		Game try X, Lead directing X				
V 1♣-1♦ or 1♦ (strong): X = 2 colour, 1NT = 2 rank, 2♣ = 2 odd		Responsive X up to 4♦			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
		1♣/♦-(1♥)-X = Denying 4♠			Lebensohl after 1NT opening and over WK twos;	
OVER OPPONENTS' TAKE OUT DOUBLE		If they X our 1NT for pen, XX forces 2♣ and shows a 1 suiter (poss 3 suiter if			We do not play canapé 1H- 1S- 2D, maybe 5-4 or 4-5	
XX = 10+, TRF over 1♥/♠-(X)-		followed by XX later) and 2 suit is lower of two 4+ card suits				
Jump shift is FIT					Psychics: Sometimes 1M with 3 cards	
2NT = Good Raise to 3+						

