



DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			
OVERCALLS (Style; Responses; 1/2 Level; Reopening)		OPENING LEADS STYLE			
1-level: 5+cards 5-17 hcp, New suit=F1 at 1-level, cue-bid = F1,		Lead	in Partner's Suit		
ump Cue-bid = mixed raise		Suit	3rd 5th	same	
2NT= inv+ raise, New suit JUMP=NF, RESP DBL: doesn't promise other 2 suits		NT	Attitude	3rd 5th	Category: open
ump raise = PRE		Subseq	Attitude	3rd 5th	Country: Italy
		Other:			Event: European Championship
					Players: Giorgio Duboin - Antonio Sementa
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY
15-17 system on, if doubled rdbl= 5+♣ other TRF		Lead	Vs. Suit	Vs. NT	GENERAL APPROACH AND STYLE
11-14HCP in bal. position		Ace	AKJ10(+),AKx(+),Ax(+)	AK,AKx(+),Ax(+)	5 cards Major, 4 cards ♠, ♣ 2+ cards
		King	AK,KQ,KQ(J/10)x(+),	AKJ10(+),KQ109(+),	
		Queen	QJ,QJx(+),Qx	AQJx(+),KQ(J/10)x(+),QJx(+)	
		Jack	(A/K)J10x(+),J10(+),Jx	(A/K)J10x(+),J10(+),Jx	
JUMP OVERCALLS (Style; Responses; Unusual NT)		10	109,109x(+),H109x(+),10x	109,109x(+),H109x(+),10x	
1-Suit: WEAK		9	9x,98xx	9x,H98x(+)	
2-Suit: 1♣ 2♠ 2♦ = 5+5+Ms, 1♦ 2♣ = 5+♣ 5+♠, 1♥ 3♣ = 5+♦ 5+♠		Hi-x	Sx,HxSx,xxSx	SSx,xSxx,xxSxx	1NT Openings: 15-17 w/o 5 cards Ms
1♣ 3♣ = 5+♦ 5+♥, 1♣ 2NT= 5+♦ 5+♥, 1♦ 2NT= 5+♣ 5+♥		Lo-x	HxS,xxS,HxxxS,xxxxS	HxS,HxxS,HxxxS,HxxxxS	2 OVER 1 ResponsF.G.
Reopen: same		SIGNALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)			Partners Lead	Declarer's Lead	Discarding
1♣ 2♣ = 5+ 4 Ms, 1♦ 2♦ = 5+5+ Ms, 1♥ 2♥ = 5+♣ 5+♠		Suit:1st	Hi/lo=O	Hi/lo=O	Hi/lo=O
1♠ 2♠ = 5+♣ 5+♥, 1M 2NT= 5+5+ms		2nd	Hi=DISCRG		S/P
		3rd			
		NT: 1st	same	same	same
VS. NT (vs. Strong / Weak; Reopening; PH)		2nd			
vs weak NT: DBL = 13-14+ hcp after inverted DBLS		3rd			
vs Strong NT : DBL = good hand normally 4-3 Ms or very strong		Signals (including Trumps):LAVINTHAL,Trumps:Hi-lo shows interest in ruff			
2♣ = 4+4+ Ms, 2♦ = 1M or strong 5M 5m, 2♥ = ♥ + m, 2♠ = ♠ + m		"SMITH SIGNAL"			
vs weak NT 2NT= 4♥ (5)6 m, 3♣ = 4♠ (5)6 ♣, 3♦ = 4♠ (5)6♦					
vs strong NT 2NT= 5+5+ms		DOUBLES			
same in bal.		TAKEOUT DOUBLES (Style; Responses; Reopening)			
VS. PREEMPTS ( Doubles; Cue-bids; Jumps; NT bids)		standard, CUE-BID promises rebid, jumps promise 5+cards invitational,			
DBL= T/O, 3♣ 4♣ = ♦+M, 3♣ 4♦ = 5+5+MS,		RESP DBL after M <4OM, 1M DBL 2M 2NT= ART. positive			
3NT 4♣ = ♥ + m , 3NT 4♦ = ♠ + an other					
		SPECIAL FORCING PASS SEQUENCES			
VS. ARTIFICIAL STRONG OPENINGS		SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			
1♣ DBL = T/O suggest Ms, other nat 1NT = ms		1♣ 1♦ 1♥ DBL = 5+♥, 1♣ 1♠/♦ 1♥ DBL = 4 or 5 ♠, 1♣ 1♠/♦ 1♠ DBL = 4+			
		1♣ 1♦ 1♥ = 5+♠, 1♣ 1♦ 1♠ = 4♥♥, 1♦ 1♠/♦ 1♥ 1♠ = t/o no Ms			
		1♣ 1♠/♦ 1NT DBL penalty other see overcall vs 1NT			
		1M 1NT DBL penalty 2♣ = ♣+OM 2♦ = ♦+OM			
OVER OPPONENTS' TAKE OUT DOUBLE					
RDBL= 10+, new suit at level 1 F1, 1M DBL 2OM = 4 cards raise limit or better					
1M DBL 2NT = 3 cards raise limit, 1M DBL 3♣ = any splinter F.G.					
1M DBL 3♦ = mixed raise, 1M DBL 3M = PRE, 1M DBL 3NT = void in ♣					
4♣ = void in ♦, 4♦ = void in ♠, 3rd position opening 1M DBL 1NT= DRURY					
		IMPORTANT NOTES THAT DON'T FIT ELSEWHERE			
		1m p 1 M DBL 1NT = 3 cards raise unbal, 2OM 3 cards raise unbal 16+			
		3OM = 4 cards raise F.G. , RDBL = no fit			
		Psychics:			

OPENING BID DESCRIPTIONS

Opening	Artificial	Min.	Neg Dble th	Description	Responses	Subsequent Auction	Passed Hand Bidding
1♣	no	2	7♥♥	12-14 2+♣, 10-22 4+♣	nat., 2♣♣ = F.G., 2♦♦ = 6 M weak, 2♥♥ = 5+♠ 4+♥	1♣♣ 1x 2NT= 15-17 6+♣, nat reverse can be used to	
1♦				4♣ and 4♦ normally we open 1♣	2♠♠ = limit with 5+♣, 2NT = limit, 3♣ = PRE	also strong one suited hand or strong hand with supp	
1♥						2-WAY CHECKBACK, art. 2NT over 1M or 1NT rebid	
1♠	no	4	7♥	10-22 4+♦	nat., 2♥♥ = 5+♠ 4+♥ 3-7, 2♠♠ = F.G. 5+♦	1♣♦ 1x 2NT= 15-17 6+♦, nat reverse can be used to	
1♠					2NT = limit, 3♣ = limit raise	also strong one suited hand or strong hand with supp	
1♠						2-WAY CHECKBACK, art. 2NT over 1M or 1NT rebid	
1♠	no	5	7♦	10-22 5+♥	nat, 2 over 1 F.G., 2NT= limit raise with 3 or 4 cards	1♥ p 1♠/NT p 2♣= ART. either ♥+♣ or any strong	2♣ = DRURY, 3♣♣ = any splinter, 3♦ = Mixed raise
1♠					3♣♣ = mixed raise, 3♦ = any splinter 9-13,		
1♠					3NT= void in ♣, 4♣♣ = void in ♦, 4♦ = void in ♠		
1♠	no	5	7♥	10-22 5+♠	see 1♥♥, 3♣♣ = limit 6+♥, 3♥♥ = mixed raise	see 1♥	see 1♥
1NT			7♥	15-17 w/o 5 cards M	stayman, TRF, shortness at 3 level		
2♣	*	0	7♥	22-23 bal or any F.G.	2♦ = waiting, 2♥/♠ = nat. pos., 2NT=6+♣, 3♣♣ = 6+♦	2♣♣ p 2♦♦ p 2♥ = nat. or 24+ bal	
2♦	*	2	7♥	18-19 bal w/o 5 cards M	Trf, 3♣ = stayman, 3♦♦ = 5+♠ 4+♥, 3♥/♠ = singl.		
2♥	no	6	3♦	5-10 6♥	2NT= asks, new suit F1	2♥ p 2NT p 3♣♣ = 6♥♥ 4m	
2♠	no	6	3♥♥	5-10 6♠	see 2♥		
2NT			7♥	20-21 bal. poss. 5 cards M	puppett stayman, TRF		
3♣		7		PRE			
3♦		7		PRE			
3♥		7		PRE			
3♠		7		PRE			
3NT	*			Gambling no outside A or K			
4♣		7		PRE			
4♦		7		PRE			
4♥		7		PRE			
4♠		7		PRE			
4NT							
5♣							
5♦							
5♥							
5♠							
5NT							

HIGH LEVEL BIDDING

RKCB 0-3, 1-4, 2, 2+Q

when ♣ is the trump during a cue-bids sequence 4NT shows an even # of KC

5♣ or higher shows an odd # of KC

long suit tryal bids, 1M p 2M p 2NT is ART. strong denies 4 cards in OM

Josephine if possible with minor fit could be used at 5♥♥ or 5♠

Dependig on sequence 5NT could be used to PICK a SLAM
