

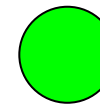
Opening bids	Tick if artificial	No. of cards	Neg.-X thru	DESCRIPTION	RESPONSES		SUBSEQUENT AUCTION		MODIFICATIONS OVER COMPETITION AND WITH PASSED PARTNER
					TO = Take Out	GF = Game Forcing ; F1 = forcing 1 run ; NF = non forcing	CBS = Check Back Stayman ; B = balanced ; UB = unbal. MM = majors ; mm = minors ; OM = Other Major		
1♣		3	4♥	Longest minor suit or from 3-3 or 4-4	1♦ Walsh = 3♦ & 4+hcp 1♥/♠ = 4+cards & 4+hcp 1/2/3 NT = 8-10 / 11-12 / 13-15H with no Major 4 th 2♣ = 4+♣ GF ; 2♦ = 5+ cards ♣ 11-12S 2♥/♠ = 6+cards & 16+hcp	2x: natural, GF 2M : constructive 2NT: GF, 4+ fit M 15+S 3♣/♦ 4+fit M 7-10/11-14S 3OM: any splinter (next : relay) 3NT/4♣/4♦ 3 fit 13-14/15-16/17-18	1♦ ⇒ 1♥/♠ = 4+♣ 4M ; 1♦ ⇒ 1NT ⇒ 2♣ CBS 1X ⇒ 2NT ⇒ 3♣ = Transfer for 3♦ moderator ; 3♦ = Staym. 3 ans. 1NT ⇒ 2♣ = 15-17 B or 15+ UB 1 or 2 suits 2♣ ⇒ 2♥/♠ = 5+♣ 4♥/♠ ; 2♣ ⇒ 3NT 15-17 B or 4441 ⇒ BW or trnsf. 2♣ ⇒ 2NT min/max (12/14 or 18/19) ⇒	on 1♦/♥ ovc : 1♥/♠ = 5 cards on jump ovc : new suit forcing on ovc : new suit 2 level F1 after pass 2♣ raise = 7-10H 4+♣ on X : 2NT = 10+H + 5+♣	
1♦		3	4♥	Longest minor suit or from 3-3 or 4-4	1♥/♠ = 4+cards & 4+hcp 1/2/3 NT = (5) 6-10 / 11-12 / 13-15H with no Major 4 th 2♣ = 5+♣ 11+hcp GF except 1♦-2♣ -2♦-3♣ & 2♦-2NT-3m 2♦ = 4+♦ GF ; 3♣ = 5+♦ 11-12S 2♥/♠ = 6+cards & 16+hcp	2x: natural, GF 2M : constructive 2NT: GF, 4+ fit M 15+S 3♣/♦ 4+fit M 7-10/11-14S 3OM: any splinter (next : relay) 3NT/4♣/4♦ 3 fit 13-14/15-16/17-18	1♥/♠ ⇒ 1NT ⇒ 2♣/♦ CBS ; 1♥/♠ ⇒ 2NT ⇒ 3♣ ping pong, 3♦ CBS 1NT ⇒ 2♣ = 15-17 B or 15+ UB 1 or 2 suits 2♥/♠ = 5+♦ 4♥/♠ 14+hcp, 2NT min/max : 3K/C trnsf Fit with honour second or 3 cards	on 1♥ ovc : 1♠ = 5 cards on jump ovc : new suit forcing on ovc : new suit 2x F → 3x after pass 2♦ raise = 7-10H 4+♦ on X : 2NT = 10H + 5+♦	
1♥		5	4♦	(9) 10-23 5+♥	1♠ = relay 1NT = 5+cards ♠ & 5+hcp F1 2♠ = 6+cards & 16+hcp	2x: natural, GF 2M : constructive 2NT: GF, 4+ fit M 15+S 3♣/♦ 4+fit M 7-10/11-14S 3OM: any splinter (next : relay) 3NT/4♣/4♦ 3 fit 13-14/15-16/17-18	1♥ 1♠ 1SA = 12-14hcp 5332 or 4+♣ ⇒ 2♣ asks (2♦ no : 5332) ; 2♦ = 5♠ 11+hcp ; 2♠ GF 6 cards 2♣ Gazzili on 1♥ 1♠ or 1♥ 1NT (2♦ relay 8+hcp, 2♠ natural, 3♥ 11S) 1♥ 1x 2SA : 5♥ 5m GF after GF 2/1 : 3 level new suit = 14+hcp after 1M 2M : 2NT game try, 3x slam try after 1M 2NT: 3♣ mini, 3♦ 5♦ 5M ; Others 14hcp+ : 3OM/4m short, 3M no single, 3NT bal 14-16H, 4M 5♣ 5M, 4♥ (opening 1♠) 5♥ 5♠	on 1M ovc : After pass, 1NT & 3m system on 2NT = fit 4 + single (3♣ ask) Drury always fitted : 2M weak or mini	
1♠		5	4♥	(9) 10-23 5+♠	1SA : forcing (1NT 2♣ 2♦ = ♦ or 5♥ or 2♠ 9-10H)	2x: natural, GF 2M : constructive 2NT: GF, 4+ fit M 15+S 3♣/♦ 4+fit M 7-10/11-14S 3OM: any splinter (next : relay) 3NT/4♣/4♦ 3 fit 13-14/15-16/17-18	after GF 2/1 : 3 level new suit = 14+hcp after 1M 2M : 2NT game try, 3x slam try after 1M 2NT: 3♣ mini, 3♦ 5♦ 5M ; Others 14hcp+ : 3OM/4m short, 3M no single, 3NT bal 14-16H, 4M 5♣ 5M, 4♥ (opening 1♠) 5♥ 5♠	on 1M ovc : After pass, 1NT & 3m system on 2NT = fit 4 + single (3♣ ask) Drury always fitted : 2M weak or mini	
1NT		2	3♠	15-17 may contain 5-card Major	2♣ = Stayman 4, 2♦ trsf ♥ or 11+ 54m, 2♥ trsf ♠, 3♣ Puppet Stayman ; 3M slam invite ; 4♣ = mm 8-11H ; 4♦ = MM 2♠ is ♣ or limit bid (2NT = mini 3♣ = maxi) ; 2NT trsf ♦		Puppet 3♣ + 4NT is quantitative (balanced) After Stayman 2NT (2Majors) 3/4♣ is ♥ and 3/4♦ is ♠ 1NT 2♦ 2♥ 2♠ is 5/4 minors 11+ and doesn't shows ♥	Neg.-X and Libansohl XX awake shows unbal or 4432 XX=1 suit minor, 2C = majors 2♥/♠ = Transfert 2S = S+ minor 4	
1NT		2	3♠	12-14 1 st Seat NV	2♣ = Stayman 3 ; 2Xfer ; 2NT=54m ; 3♣ = ♦ ; 3X=Slam invite 2♠ is ♣ or limit bid (2NT = mini 3♣ = maxi) ; 4♦ MM				
1NT		2	3♠	11-13 3 rd Seat NV	2♣/♦ = NF Staym. ; 2♥/♠ = Nat ; 2NT=55 minors				
2♣	✓	0	4♥	1 suit & 18+hcp or BAL 22-23H	2♦ = GF ; 2♥/♠ NF if Opener 1 suit ♥/♠ 18-20hcp (2♠ GF at ♥) 2NT 5/4 weak ♥/♠ ; 3♣ 4/4 weak ♥/♠ ; 3♥/♠ weak nat good suit		After 2♦ : 3/4M=Acol; 2NT= 22-23; 3SA=6m 17-18; 4♣ = ♥♠ ; 4♦ = ♠♥ After 2M : 3oM GF, others NF; After 2NT-3♣ ⇒ 3♥/♠ chassé-croisé	X = BAL and Weak	
2♦	✓	0	4♥	4-10 weak major 6+ 10-15 7 th M namyat 18+ GF one m suit 24+ Balanced	2/3 ♥/♠ pass or correct; 2NT 13+, 3m PRE in M; 4m=game M Next bid will jump M or bid 4M Next bid is minor and fix the suit 2NT = 24/25 & 3NT = 26/27		On 4♣ = bid is transfer; On 4♦ = bid is natural 4M and 3NT is to play Control Control subsequent : see after 2NT	X is pass or correct on M	
2♥		5+4		9-14 HCP 5♥ + 4♠	Raises to play ; 3 m to invite M ; 2NT relay ; 4♣/♦ BWC ♥/♠		after 2NT: 3♥/3NT = mini / maxi 5422 , 3x = Single (3♠ = ♦ maxi)	X is penalty	
2♠		5+4		(0)5-10 2♠ + suit	Raises to play ; 3♣ minors NF; 3♦ invite M: 4♣ BW		after 2NT: 3x nat, 3♠ = 4♥/6♠, 4m = 55 or 56	X is T.O if not partner length	
2NT		2		20-21 BAL (5M)	Puppet; 3♦ Xfer or 9 card M ; 3♥ - 4♥ trsf (NT to play); 4♠=55m		acceptance below game shows fit (4X shows misfit + 5 cards X)	X = weak bal or penalty	
3m		6		PRE	3new F1 nat or with fit	SLAM APPROACH AND CONVENTIONS (including all slam-interest bids)			
3M		7		PRE (good suit)	3new F1 nat or with fit	Blackwood-RKCB: 30/41/2-/2+; next free step ask for Q; no 6 KCB			
3NT		7M		Broken M + values	4m for Slam, 5m asking, 4♥ to play 4M, 4♠ Slam interest in ♥	4♣/♦ natural & forcing is conditional BW: relay = No Interest, others = RKC ; on NI relay is BW again			
4X		(7)8		PRE	5 level bid is interrogative	R♠P1 ; D♠P1; if lower suit ; DEPO if higher suit ; 5NT BW for first King;			
4NT		5+6			XX shows uppers suit if unclear	3♠ on ♥ fit or implying ♥ fit ask for ♠ control, 3NT fitted or after fit ask for control and shows ♠ control			

DEFENSIVE AND COMPETITIVE BIDDING		
OVERCALLS - General Style: NAT (≈8-16) Jump overcalls mostly weak		
New suit is forcing		
1♥-(1♠)-1NT : weak 3 cards or 7-10H ;		
1NT in 3 rd eg: (1C) 1H pass 1NT is weak 3 cards or 8-12H above 1NT, relay bid = weak major raise or natural forcing		
Weak jump raises ; 2NT Jacoby over our Major suit overcall		
Nat jump shifts = fit bids ; 2NT unusual		
TAKE-OUT DOUBLE - General Style: Normal		
Response : jump 2 8-10 4 cards; dbljump 8-10 5 cards		
Relay if weak and no possible bid 1NT is nat 5-9 H		
Cue bid Strong or both majors 8+ H		
our 1NT OVERCALL	Responses	Meanings
2 nd or 4 th 1 NT	Transfer (+ Stayman on 1m)	15-17 or 9-13
1X pass 1Y 1NT	redouble for High suit	weak 2 suits 5/4
JUMP OVERCALL WEAK		
Responses 2NT strong and fitted (2+), raise is not invitational		
UNUSUAL NT : 2 unbid suits		
Responses : Cue Bid = F1 ; XX = highest suit		
DIRECT CUE-BID STYLE <i>Micheals</i>		
1m 2m = Majors 5/4; 1M 2M = ♣ + OM; 2M 3M = ♠ + OM		
Responses: 2NT INVIT+ cue may show strength in that suit		
VS. opposite NT	after X on Wk NT	
Strong NT ⇒ DONT (Dbl=1 suit, bid=nat+1 suit upper 4/4 or any suit longer, 2♠ = ♠+m)	We V vs them NV P=0-7 Staym+Tx	
Weak NT ⇒ X = 15+ bal or 5M 44M 13H+, 2♣	Else : Pass=8+	
Landy, Texas, 2NT minors, 3♦ 55M GF	2X = 5+ cards	
OVC NT ⇒ natural + Stayman after 1m open	2♣ = Baron	
VS. PREEMPTS		
T.O. Double; against artificial : oppos' suit = shortage		
(2M) 4m=55m+OM, 3M=55 minor ; (3m) 4m 55M ; (3♣) 4♦=5♦5♥		
(2♦ Multi) - bid natural, X=12/15 bal or 18+ ; 4m=5m5♥		
VS. ARTIFICIAL STRONG 1♠/♦ or 2♠/♦ OPENINGS		
Vs 1m: X = good open; 1 lev natural or 2 next suit (NT other 2 suit)		
• 2 lev jump is comparable to our 2 weak opening		
Vs. 2♣ or 2♦ natural : X is T.O. 12-15, or strg BAL or 18+T.O.		
Vs. 2♣ or 2♦ strong : X and bid are natural or 2 next suits		
OVER OPPONENTS' TAKE-OUT DOUBLE		
XX=10+ ; 1NT = semi F1 on M (weak fit or 7-10) ; ignore with M4 fit		
After 1NT X : XX minor, Stayman, Transfer, 2S : S+ m, 2NT mm		

LEADS AND SIGNALS					
Opening Leads	SUIT	3 rd /5 th (general principle) Highest from sequence (AK KQ QJ JT)			
	NT	4 th (general principle) 3 rd /5 th in Pd's suit or Slams / K asks unblock or count			
SUBSEQUENT LEADS : SUIT 3 rd /5 th (Attitude) -- NT Attitude (3 rd /5 th)					
LEADS					
Lead	VS. Suit	VS. NT			
Ace	AKx, Ax	AKJ(x), AKx(x), AK, Ax			
King	AKx+single, AK, KQx, Kx	KQJ9, KQ109, KQJxx, Kx			
Queen	KQ, QJx, Qx	KQJx, KQx, AQJ, QJ10, QJ9, Qx			
Jack	HJ10, J10x, QJ, Jx	HJT(x), J109(x), J10x, Jx			
10	H109, 109x, 10x	109x(x), H109(x), H10x, 10x, 10			
9	9x 9	9x, 9xx, 98x, 98xx			
x	Xx, HxXx, xXxx, xxxXxx	HXx, Xxx, xXxx(x), HxxXx			
x	xxX, xxxX	HxxX			
SIGNALS					
USE 1 = ODD Nb. Of cards, 2 = EVEN Nb. Of cards D = DISCOURAGING, E = ENCOURAGING, S = SUIT PREFERENCE BRACKET THE SIGNALING SYMBOL WHEN RARELY USED					
	CARDS	HIGH	LOW	ODD	other
SUIT	On partners lead	2 (E)	1 (D)		S
	On declarers lead	2	1		
	Discarding	2 (E)	1 (D)		
N.T.	On partner AQJ lead	D (2)	E (1)		not later
	On partners lead	2 (E)	1 (D)		
	On declarers lead	2	1		Smith
	Discarding	2 (E)	1 (D)		
SIGNALS IN TRUMP SUIT : High for alerting					
OTHER SIGNALS : Smith call for partner suit lead in NT ; xXxx in 3 rd xxXx in 2 nd or 4 th ; Suit preference when count is known					
SPECIAL ARTIFICIAL AND COMPETITIVE DOUBLES					
Double on cue of own suit = negative, pass = positive					
Double on cue of partner's suit = positive					
After Stayman doubled : pass or 2NT no major , ♥=♠, ♠=♥, 3♣ both, XX = to play, jump chassé croisé ; n°3 bids : 3♣ ask stopper, others nat					
After M Texas doubled, XX=Fit ; bid = Stopper + fit ; Cue = fit no stop					
After 2♠X: XX=to play; pass = No stopper (XX baron); 2NT/3♣ min/Max					
SPECIAL FORCING PASS AND OTHER SEQUENCES					
Raises 3+ level are rarely invitational (Preempting)					
Save date : 03/05/2010 11:24 Print date : 10/05/2010 12:46					



Philippe Banchereau
LUX 500028



Denis Palazo
LUX 500030

50 th EC OSTEND 2010	
SYSTEM SUMMARY	
Natural / 5-card Majors / better minor	
2/1 GF over 1♥/♠	
1NT : 15-17 (5 cards Major possible)	
1NT NV 3 rd seat = 11-13 1NT NV 1 st seat = 12-14	
after 1♥ : 1♠ is relay	
SPECIAL OPENINGS THAT MAY REQUIRE DEFENCE	
OPENINGS	DESCRIPTION
1NT	1 st NV 12-14 BAL ; 3 rd NV 11-13 BAL
2♦ Multi	GF NT/minor or Weak 2 Major
2♥ Flannery	9-14 HCP 5+♥ & 4♠
2♠	W2 (0)5-10HCP 5+cards major & 4+ other suit
3m	6/7+ cards (0) 5-10
3NT	Good Major 7+ & values
3/4M	Weak with good suit (otherwise 2♦)
SPECIAL COMPETITIVE BIDS THAT MAY REQUIRE DEFENCE	
CB.1 when we ovc 1 Major ⇒ we use mini cue-bid in 1NT F1	
CB.2 they ovc on 1NT: 2NT Lebensohl + Texas at 3 level	
CB3 they ovc with weak jump Major: 2NT Lebensohl or F1	
IMPORTANT NOTES THAT DONT FIT ELSEWHERE	
* We frequently up- and downgrade hands due to suit lengths/quality , e.g. 1M could be down to 9 hcp	
* Fast Arrival" as general principle	
* Natural suit jump bids are mostly preemptive	
rare – Sometimes on 1NT in 3 rd seat NV	
After -- 1NTweak, double Opp. 3NT is for dummy suit or ♠ lead	