

DEFENSIVE AND COMPETITIVE BIDDING			
<b>OVERCALLS</b> - General Style: <i>active 1LEV, constructive 2LEV</i>			
1/2 LEV : <i>nat.</i> ⇒ 1-over-1 F, 2-over-2 F, 2-over-1 NF			
⇒ <i>Jumps : often fit. 2 N = INV NAT. Jumpcue:mixraise/INV 4-c supp</i>			
IN BAL. POS.: "borrowed King";			
<b>TAKE-OUT DOUBLE</b> - General Style: Normal			
Resp: <i>NAT but 1 N after p's X of 1 ♠ is ART/wk and 2 any is constr</i>			
Simple cuebid: 2 m: wk w MM or STR / 2 M: Autoforcing			
Jump cuebid: 3 m: MM and INV			
IN BAL. POS.: "borrowed King";			
1NT OVERCALL	Responses	Other Meanings	
15-18	Sys on	(1X) p (1 Y) 1 NT	
IN BAL POS:	Sys on	16-18 (Syson)	
(10)11-14			
JUMP OVERCALL	(WEAK)	INTERM	STRONG 2 SUITER
OTHERS	✗		
in BAL. POS:		✗	
Responses: 2 N F1			
<b>UNUSUAL NT lower unbid suits</b>			
Responses CUE F1			
<b>DIRECT CUE-BID</b> STYLE normally <i>constructive</i>			
2 m = <i>highest+lowest</i> / 2 NT = <i>lowest</i> / 3 ♣ = <i>both highest</i>			
Jump cue in ♠/♥/♠ = <i>Stopper ask</i>			
Responses: 2NT INVIT+			
VS. NT Multi-Landy			Responses
2 ♣ = <i>Majors</i> 2 ♦ = <i>one Major</i> 2 M 5+M/4+m			(note)
D vs wk NT = <i>strong</i> / D vs str = 4-c M/5+m			Suits = <i>Paco</i>
			2NT INV+
VS. PREEMPTS			
T.O. - X ⇒ <i>Lebensohl</i> (2 N)			
(non-) <i>Leaping Michaels mod.</i> Vs unNAT → notes 3			
VS. ARTIFICIAL STRONG 1♣/♦ or 2♠/♦ OPENINGS			
X=bid suit, 1LEV = NAT, 1/2NT = ♣+♥ or ♦+♠, <b>also in 4<sup>th</sup> pos.</b>			
2LEV = NAT or next 2suiter 5 <b>if no suit is known</b>			
Vs 2-way (Sw/Polish) P:wk/str, D=T/O 4			
Vs. 2♣ <i>nat.</i> : 2♦ = T.O. 12-17, X strg BAL or 18+T.O.			
2NT = ♦+M, 3♣ MM, 3♦ NAT constr.			
OVER OPPONENTS' TAKE-OUT DOUBLE			
1LEV F1, 1 ♦-2 ♣ NF. Trsf starting 1 N after 1 M (X)			
JUMPS: indicates support on 3-lev (but 1 m (X) 3 M is PRE)			

LEADS AND SIGNALS					
Opening Leads	SUIT	3 <sup>rd</sup> /5 <sup>th</sup> A high from small card comb in P's suit is allowed if leader has raised			
	N.T.	4 <sup>th</sup> <i>but</i> : 1 <sup>st</sup> /2 <sup>nd</sup> (xxx / xxx) from bad suits (no 10/J) King requires unblock/count / Q from (A)QJ or KQ (and: always 3 <sup>rd</sup> /5 <sup>th</sup> in P's suit)			
SUBSEQ LEADS : like 1 <sup>st</sup> lead (thru dummy and always in p's suit) 2 <sup>nd</sup> /4 <sup>th</sup> (thru declarer – not in pd's suit)					
LEADS					
Lead	Vs. Suit	Vs. NT			
Ace	AKx A.. A	AKxx AKx AK Ax A			
King	AK .KQx Kx K, KQ	KQJ10 KQ109 KQJ.. AKJ10 Kx K			
Queen	(KQ) QJx Qx Q, QJ	KQx KQ.. AQJ QJ10 QJ9 QJ.. Qx			
Jack	(QJ).. JTx JT	HJT.. J10.. Jx J			
10	HJ10(x)..J10(x) 109(x) 10x 10	109.. H109.. 10x 10			
9	H109(x) 98(x) 9x 9	9x 9xx 98x 98xx (H98..)			
Hi-x	Xx X	xXx(x) xXx(x)xx x Xxx Xx X			
Lo-x	xxXxXx xxxXx xxXx xxX	HxxX.. HxX J(x)xX			
SIGNALS 10					
USE 1 = ODD No. OF CARDS, 2 = EVEN No. OF CARDS D = DISCOURAGING, E = ENCOURAGING, S = SUIT PREFERENCE BRACKET THE SIGNALING SYMBOL WHEN RARELY USED					
	CARDS 10	HIGH	LOW	ODD	other
SUIT	On partners lead	D(1)(S)	E(2)		
	On declarers lead	1	2		
	Discarding	DS(1)	E(2)		
N.T.	On partners lead	D(1)(S)	E(2)		
	On declarers lead	1	2		
	Discarding	DS(1)	E(2)		
SIGNALS IN TRUMP SUIT : SP; count OTHER SIGN: LAVINTHAL IN STD SIT 2					
OTHER SIGNALS <i>Smith Peter</i> (low=enc) vs NT.					
In certain sit's: an ODD discouraging card is SP for higher suit					
an EVEN discouraging card is SP for lower suit 1					
SPECIAL ARTIFICIAL AND COMPETITIVE DOUBLES					
NEG-X; RES-X; UNLEAD-X ⇒ 3+LEV; 2-way low-level reopening X (1 N/Str) p (2 ♦) X = 5 ♠ Maximum overcall INV-X					
SPL-X ⇒ indicates lead direction in lowest "possible" suit					
SPECIAL FORCING PASS AND OTHER SEQUENCES					
In FP sequences p+pull is stronger than direct pull.					





**Martin Löfgren**  
NAME OF PLAYER



**Ilkka Renno**  
NAME OF PLAYER

EUROPEAN OPEN TEAMS OSTENDE 2010					
SYSTEM SUMMARY					
GENERAL APPROACH AND STYLE					
<b>5-card Majors / 15-17 NT</b>					
2-over-1 "almost GF"					
RESPONSES: mostly NAT, weak jumpshifts, jumps over 1 M imply fit					
	OPENING RESPONSES	ALL HANDS	STRONG HANDS	SPECIAL SEQUENCES	
SPECIAL OPENINGS THAT MAY REQUIRE DEFENCE					
OPENINGS	DESCRIPTION				
OP.1 2 ♦	Multi: wk (5-9) M or 22-23 BAL or GF ♦				
OP.2 2 ♥/♠	"Strong weak 2" ((9)10-12) 6-card suit				
OP.3 3 NT	Broken minor (To play in 4 <sup>th</sup> position)				
OP.4 4m	Namyats (str preempt in corr. M)				
SPECIAL COMPETITIVE BIDS THAT MAY REQUIRE DEFENCE					
IMPORTANT NOTES THAT DONT FIT ELSEWHERE					
<b>We frequently up- and downgrade hands due to to e.g. suit lengths/quality</b>					
PSYCHIC OPENINGS			OTHER		
very rare					

Opening bids	Tick if artificial	No. of cards	Neg.-X thru	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	MODIFICATIONS OVER COMPETITION AND WITH PASSED PARTNER
1 ♣		3	In princ Unlim.	3+	Walsh – 1 M may contain longer ♦ if less than GF 2 ♣: 5+4+ MM 5-10. 2 ♦ 10+ with 5+ support. 2 ♥/♠ NAT 4-8 2 NT: 3-6 or 16+ support. 3 ♣: 7-9 support. 3 new: SPL(void)	1 ♣ - 1 ♦ - 1 N may contain 4card M [6]. Two-way checkback 1 ♣ - 1 ♥ - 1 ♠ promises 4+♣, normally unBAL (choice with BAL) 4th suit 2-level only F1. Mod. Wolff signoff after 2 N rebid.	2 ♣ normal support p – 1 ♣ - 1 M – 1 N – 2 ♦ NAT
1 ♦		3	"	(3)4+ 3 only if 44M32	2 ♦: 10+ with (4)5+ support. 2 ♥/♠ NAT 4-8. 2 NT: NAT INV. 3 ♣: 7-9 support 3 ♦: 3-6 support 3 M SPL (void)	1 ♦ - 1 ♥ - 1 N may contain 4-card ♠ [6]. Two-w chbk 4th suit 2-level only F1. Mod Wolff signoff after 2 N rebid. 2 N rebid after 1 ♦ - 2 ♣ = ART.	Like the above.
1 ♥ 1 ♠		5	"	≈10-22 NAT	2-over-1 GF unless directly rebid over non-reverse op. rebid. 1 N semiforcing, may contain wk 3-card raise (≈5-7). 2 M: 8-10 3-card raise. All jumps imply fit [7]	1 ♥ - 1 ♠ - 1 N – 2-way checkback. 1 ♥/♠ - 1 ♠/N – 2 ♣ Gazilli After 2-over-1 and O's rebid in new suit we use both a preference to 2 in O's suit and the 4th suit as ART forces. Mod Wolff SO 1 ♥-1 ♠-2 NT 2 N rebid after 1 M – 2-over-1 = ART	Transfers over a D. Trsf after overcall [8]
1NT		3 ♠		15-17 (semi)BAL - Possible but not mandatory w 5-c M - Possibly 6m322; 5m422	2 ♣: STAYMAN (no M promised if INV); 2 ♦/♥:TRF 5+ ♥/♠ 2 ♠ = ♣ 2 NT: mm, 3 ♣ (wk/GF) / ♦ (INV) = ♦. 3 ♥/♠ = 13(54)/31(54) GF(+) 4 ♣/♦ Texas, 4 ♥/♠ to play	STAYMAN with resp up to 2 ♠. 2 ♣+3 ♣ = GF Relay. 2 ♣-2 ♦-3 M: 4M/1oM/≈44. 2 ♣ - 2 M – 3 M-1 = SlamT M w/o shortn 1 N – 2 ♦/♥ - 2 N: supermax, 3-card M supp. Oth supprac = 4+supp. 1 N – 2 ♠ - 2 N = acc if R is INV	Neg.-X Rubensohl modified Special after D [9]
2 ♣	✓			GF ART	2 ♦ waiting. New suit: very good suit and 8+hcp	2 ♣ -2 ♦ -2 ♥-2 ♠ (rel wk/STR) - 2 N=4 ♠. 2 ♣-2 ♦ - 2 ♥ - 2 N = 5+♠/positive.	D from R: weak, from O: T/O
2 ♦	✓		-	a) (5)6-card M 5-9 b) 22-23 BAL c) GF ♦	2 ♥/♠ to play vs wk2. 2 N ART. 3 m NAT F. 3 ♥/♠ paco 4 ♣: trsf to your M! 4 ♦: bid your M!	2 ♦-2 ♥-3 any: ♦ hand. 2 ♦ - 2 N – 3 ♣: min w/2. 3 ♥/♠ max oth M [10]	2 ♦ (2 M) D: T/O, otherw PEN 2 ♦ (X): p = ♦, RD = bid your suit. 2 ♥ = NAT, 2 ♠++ SYSON
2 ♥ 2 ♠		6	-	(9)10-12 6+suit	1st step general force. 2 ♥ - 2 NT = F with 5+♠	2 ♥-2 ♠-2 N: 4 ♠.	
2 NT			-	20-21 possibly 5M	Puppet 3 ♣, 3 ♦/♥ trsf, 3 ♠: mss	2 N-3 ♣-3 ♥ no 4-5c M, 3 N: 5 ♥ (3 ♠: 5 ♠, 3 ♦: 4-c M(M))	
3 ♣ 3 ♦		6		PRE NAT, could be wk non-vul 1st or 3rd	3 new = NATF or investigative. 4 om = KCB [11]	<b>SLAM APPROACH AND CONVENTIONS (including all slam-interest bids)</b>	
3 ♥ 3 ♠		6		PRE NAT, could be wk non-vul 1st or 3rd	3 ♠ = NATF or investigative [11]	Roman Key-Card BW (3041) + Exclusion BW, 4 m often Conditional RKCB Spiral scan; DOPI/ROPI; (DEPO as of 5 ♠) 5NT BW;	
3NT	✓			Bad m (to play in 4th) [6]	4/5 ♣: p/c 4 ♦ asks for ctrl 4M to play; 4 N: Slam int. (gen)	Cuebids (1st/2nd) Splinters	
4 ♣ 4 ♦	✓			Good PRE in ♥/♠ (semi)solid 2-3 keyc	A or K may be missing, then a keycard PRE on the side. Not 3 1st round controls in hand. Relay asking [12] Suit above O's M = slam interest w 2 kcards	Free 5M: - asks for 2 top honours (respond 5NT AK, new AK+ value) - or asks for contr.in Opp. Suit - or shows solid trumps w/o any side controls	
4 ♥ 4 ♠		6		PRE	4 ♠ to play; 4NT:KCBW; 5 new:ask [13]; 5M:ask quality		
4NT	✓			Ace asking	5 ♣ none, 5♥♣ that ace, 5NT 2, 6♣♣ ace		

  


# SUPPLEMENTARY SHEET

## LUXEMBOURG

MARTIN LÖFGREN – ILKKA RENNO

1

### Signalling:

Odd high card may indicate interest in a high-ranking suit and an  
Even high card may indicate interest in a low-ranking suit

in the following situations:

1. First discard
2. Partner leads my suit and I don't fight for trick
3. A or K lead in dummy's singleton suit
4. A lead vs a slam
5. A lead vs a notrump contract

2

### Signalling:

Apart from what is described under 1 above, we play standard Lavinthal.  
When returning for a presumed ruff with small cards in dummy, a Q or 10  
indicates interest for *higher* suit, the Jack or 9 for a *lower* suit.

3

### Vs ART preempts:

*(Non)-Leaping Michaels*

Vs 2 M\*:                    4 ♣/♦ = 2-suiter with suit bid + other M. 3 M = stop?  
\* Wk 2 or 2-suiter with the M

Vs 2 ♦ multi              4 ♣/♦ = 2-suiter with suit bid + ♥

Vs 3 ♣                      4 ♣ = ♦+M / 4 ♦ = MM

Vs 3 ♦                      4 ♣ = ♣+M / 4 ♦ = MM





10

2 ♦ - 2 ♥	- 2 NT - 3 any	22-23 SYSON descriptive with GF ♦
2 ♦ - 2 ♠	- 3 ♣ - 3 ♦/♠ - 3 ♥	max w2 ♥ descriptive with GF ♦ min w2 ♠
2 ♦ - 2 N	- 3 ♣ - 3 ♦ - 3 ♥ - 3 ♠ - 3 NT	min w2 (either) → 3 ♦ - 3 ♥: ♠ / 3 ♠++: ♥ GF ♦ max w2 ♠ (3 ♠ asks shortness) max w2 ♥ max either w2 w/o shortness and HHxxxx or better
2 ♦ - 3 m	- ♣ - ♦ - 3 M/4 M	♥ + support ♠ + support no support (4 M semisolid suit)

11

3 any – 3 new	<b>either</b> NAT <b>or</b> investigative. O rebids 3 N with shortness in "new" and at least A or K in his own suit. Side suit shows shortness. 4 in own suit denies shortness and shows weak own suit
---------------	---

12

4 m – relay	asks for extra length, void or extra Ace.
→ 4 M	no feature, then normally 8 cards
→ 5 M	no feature but normally 9-card suit solid
→ 4 NT	3 <sup>rd</sup> keycard. 5 ♣ asks for solid own suit
→ side suit	void, then solid own suit

13

4 M –	
4 ♠	to play
4 NT	RKCB
New suit	asks for control in "new suit"
	5 M : no control
	Step 1 ≠ 5 M: 2 <sup>nd</sup> round control
	Step 2 ≠ 5 M: 1 <sup>st</sup> round control
5 M	asks if suit plays for 1 loser opposite singleton