



# WBF Convention Card 2.19

DEFENSIVE AND COMPETITIVE BIDDING					
OVERCALLS (Style; Responses; 1/2 Level; Reopening)		LEADS AND SIGNALS			
nat; 4+ cards, 8/16 hcp		OPENING LEADS STYLE			
respondes: cue bid = Limit bid or better		Lead	in Partner's Suit		
new suit = forcing if major suit		Suit	135 or top of internal sequence	same	Category: Green
jump support = not strong		NT	135	same	Country: Portugal
		Subseq	same	same	Event: all events
		Other: 4th if 3th card could be important (versus NT only)			Players: Sofia Pessoa / Jorge Castanheira
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)					SYSTEM SUMMARY
2nd = 15/18: responses: cue-bid = stayman, rest is Nat		LEADS			GENERAL APPROACH AND STYLE
4th = 10/14, depending on vulnerability: Responses: cue-bid = Stayman		Lead	Vs. Suit	Vs. NT	♥/♠=5; ♣=2+; ♦=4
other bids Nat		Ace	Ax,AKx,AKJTx	Ax,AKx,AKJx	1nt=12/14 (11 possible); 2nt=20/21
		King	AK,KQ(+),RQJ	same, AKJT	2♣=Albarran (Aces asking)
		Queen	QJ(+),AQJx	same	2♦=Multicolor
JUMP OVERCALLS (Style; Responses; Unusual NT)		Jack	JT(+),KJT(+)	Jx,JT(+)	2♥/♠=strong hand 5 losers w/ defensive values
1-Suit: weak		10	TX,T9(+)	same	1nt= forcing; 2/1 game forcing
2-Suit: Ghestem		9	9X,98X	maybe 2 cards above	After a 2/1 response 2NT is 15-19, 3♣ by responder asks strenght and fit.
		Hi-x	Even number	Same	
Reopen:		Lo-x	Odd number	Odd number ( usually)	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		SIGNALS IN ORDER OF PRIORITY			
over 1♣ : 2♣ its nat, 2♦ its majors		Partners Lead	Declarer's Lead	Discarding	
lebensohl in every situation		Suit:1st	low-calls/high-denies	same	odd-calls/ even prefere
		2nd			1NT Openings: 11+/15-
		3rd			2 OVER 1 Respons
VS. NT (vs. Strong / Weak; Reopening; PH)		NT: 1st	same	same	same
Capp		2nd			1♣=maybe 2+ c
		3rd			1nt (11/12-14 ) any balanced hand
		Signals (including Trumps):UDCA			2♣=game forcing,asks for aces
					2♦=Multicolor ( 1M weak or 22/23 bal)
					3nt=solid suit without side stopper
					overcall 2nt= opposite 2 suiter or Ghestem; competitive dbl till 2♠,4♦ if preemptiv
		DOUBLES			after opps overcall 1nt, 1st real suit dbl is competitive, others penalty
VS. PREEMPTS ( Doubles; Cue-bids; Jumps; NT bids)		TAKEOUT DOUBLES (Style; Responses; Reopening)			competitive sequencys: 1nt-2♥-3♣ ( forcing without ♥ stopper)
Dbl is t/o; 3NT is to play (can be gambling)		opening ( + distribution )			1nt-2♥-2nt-3♣-3♠ (invitation)
		dbl followed by suit = one suiter 17+ hcp or 5 losers			1nt-2♥-X-3♣/♦-3♠ (forcing with ♥ stopper)
		competitive dbl up to 4 ♦			if opps overcall 1NT: dbl is penalty; others Capp
VS. ARTIFICIAL STRONG OPENINGS		dbl from the oponer maybe a strong opening (15+ hcp)			SPECIAL FORCING PASS SEQUENCES
Capp		SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			1x / overcall / pass = almost forcing; 1NT - Dbl - P = forcing to Rdbl
		1x / overcall / pass ( it is almost forcing )			
					IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
OVER OPPONENTS' TAKE OUT DOUBLE					Defense against 2♦ multi:
after opps dbl of 1♥/♠: only Rdbl is strong (10+)					Dbl=13/15 or 19+; 2♥/♠= short in ♥/♠; 2nt=16/18; 3♣/♦direct
new suit not forcing promising usually 5+ cards ( except 1♣ - 1♦ - 1♥/♠ can be 4					1nt + 6 card suit with 2 big honours without major stopper in 1 of them - lebensohl
new jumping suit = not forcing					sequence: 1nt-p-X-p-p-XX (escape without 5 card suit - any bided suit suggests
2nt =jump support (limit raise)					Psychics: possible

OPENING BID DESCRIPTIONS

Opening	Artificial	Min.	Neg Dble th	Description	Responses	Subsequent Auction	Passed Hand Bidding
1♣		2	4♦	11+/21hcp	inverted minors; 2♥/♠ = strong(max 1 loser in suit)	1nt=15/17; 2nt=18/19 (doesnt deny majors)	1♣-2♥ = near the opening with nice suit (2)
1♣					1♣-2♦ = intermediate hand	over 1♣-2♣ -(2nt = 15/17) suit=singleton	
1♦		4	4♦	11+/21hcp	same; 1♦-3♣ = intermiate hand	same	same
1♥		5	4♦	11+/21hcp	1nt=f1; 2/1=GF(2♣ maybe 3+ c); Bergen raises; 2NT Jac; spl	after drury, 2♥ denies opening	2♣ = drury-fit; 1nt = semi-forcing (2)
1♠		5	4♦	11+/21hcp	same	same	same
1NT			4♦	12/14hcp(+/- bal)	2♣ stayman not forcing; 2♦ stayman GF; 2♥/♠ to play;	2♥/♠ are 4 or 5 cards; 3♣/3♦ are 6 or 7 cards	2♦ = 11/12 hcp not GF
1NT				maybe 5 cards majors	2nt mandatory to 3♣; 4♣=BW(4 aces); 4nt=quant <sup>a</sup>	over 2♥/♠ subsequency bids suits are natur	
1NT				or 7 minors	after nat overcall: 1st dbl=competitive;	at level 3 and control at level 4	
1NT					suit at level 3 = slam try with solid suit		
2♣	x			GF	2♦=no aces,less than 8 hcp; 2♥/♠,3♣/♦=1ace; 2nt=8+hcp,not	2nt =bal hand: followed by transfers and bal	
2♣					3♥/♠/nt= 2aces, color/species/alternated; 4X =3 aces exclud		
2♦	x			multicolor	2♥/♠=pass or correct; 2nt=forcing(denies singleton);	2nt= 22/23 hcp(+/-bal), followed by baron an	
2♦					4♣ asks to show suit in transfer; 4♦ asks ptn to bid suit imidi	transfer; ♠/♥ = semi opening with 6 cards	
2♥			5	19+hcp unicolor or 5 los	2nt=4/6hcp without fit;new suit =7+hcp		
2♠			5	same	same		
2NT				20/21hcp(+/-bal)	3♣=baron; 3♦/♥= transfer; 4♣=BW (4 aces); 4nt=quant <sup>a</sup> ; 4♣		
3♣		6		preemptive	new suit is forcing		
3♦		6		same	same		
3♥		6		same	same		
3♠		6		same	same		
3NT	x	7		Gambling	4♣ = sign off; 4♦ asks for singleton; responses by septs		
4♣		x		Hearts	Good hand > cue-bids		
4♦		x		Spades	Good hand > cue bids		
4♥		7		same			
4♠		7		same			
4NT				2 minor suiter, at least 1	5♣/♦ to play; 5♥/♠ = major control: response 6♣ =denies cor		
4NT				cards with 3 or 4 losers	the other major; response 5nt ( or 5♠ after 5♥ ) confirm		
4NT					1st control in the other major		
5♣							
5♦							
5♥							
5♠							
5NT							

HIGH LEVEL BIDDING

Blackwood - 5 keys: 5♣ = 3/0; 5♦ = 4/1; 5♥ = 2; 5♠ = 2+Q; 5nt = 1 + usefull void

6X( below trump agreement) = 2 + suit void

6 in trumped agreement = 2 + suit void

DOPI

Josephine