



SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES		LEADS AND SIGNALS			
		OPENING LEADS STYLE			
		Lead	In Partner's Suit		
	Suit	Low = attitude	idem		
	NT	Low = attitude	idem		Category: OPEN
DEFENSIVE AND COMPETITIVE BIDDING		Subseq	Actual count	idem	Country: REPUBLIC OF S.MARIN
OVERCALLS (Style; Responses; 1/2 Level; Reopening)		Other:			Event: VILNIUS - SEPT 2009 - OSTENDA JUN 2010
NAT					Players: MIETI RENZO - PAOLUCCI MAURO
Reopening: Double 8-12 hcp		LEADS			SYSTEM SUMMARY
		Lead	Vs. Suit	Vs. NT	GENERAL APPROACH AND STYLE
		Ace	Standrd seq	Ask For count	NAT
		King	Standard seq	Ask for unblock	1♣ = possible 2 cards
		Queen	Standard seq	Ask for unblock	1♦ = possible 2 cards (if balanced 20-21 hcp)
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)		Jack	Standard seq	Ask for unblock	1♥ = 4 cards
NAT. 15-17 hcp		10	Standard seq	Ask for count	1♠ = 5 cards
		9	Standrd seq	Ask for count	
JUMP OVERCALLS (Style; Responses; Unusual NT)		Hi-x	Even number of cards	Even number of cards	1NT Openings: 15-17 hcp
1-Suit: NAT intermediate		Lo-x	Odd number of cards	Odd number of cards	2 OVER 1 Responses
2-Suit:		SIGNALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE
			Partners Lead	Declarer's Lead	Discarding
Reopen: same		Suit:1st	Attitude	Count	Count
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		2nd	Count	Preference	Attitude
2-suit over 1♦-1♥-1♠		3rd	Preference	Attitude	Preference
NAT over 1♣		NT: 1st	Attitude	Count	Preference
		2nd	Count	Preference	Count
		3rd	Preference	Attitude	Attitude
VS. NT (vs. Strong / Weak; Reopening; PH)		Signals (including Trumps): Count = Hi-Low = even			
Dbl = 1hcp more than opponents minimum		Attitude = Odd-Even			
2♣ = Landy (5-4 or more)		Preference = Lavinthal			
2♦-2♥ : Transfer for ♥-♠		DOUBLES			
2♠ = 4♠ + 6min (2NT ask for min)		TAKEOUT DOUBLES (Style; Responses; Reopening)			SPECIAL FORCING PASS SEQUENCES
2NT = minors		Take-out double = Classic			
3♣-3♦ = 6cards + 4♥					
Over weak NT = SAME					
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)		IMPORTANT NOTES THAT DON'T FIT ELSEWHERE			
NAT		Lebenshold after an overcall over our 1NT			
VS. ARTIFICIAL STRONG OPENINGS					
NAT					
OVER OPPONENTS' TAKE OUT DOUBLE		Psychics: NO			
Rdbl = 9+ hcp					
Other = NAT					

OPENING BID DESCRIPTIONS

Opening	Artificial	Min.	Neg Dble thr	Description	Responses	Subsequent Auction	Passed Hand Bidding
1♣	NO	2	4♦	11-20 hcp	NAT	NO CHANGE	NO CHANGE
1♦	NO	2	4♣	11-20 hcp	NAT	NO CHANGE	NO CHANGE
1♥	NO	4	4♦	11-20 hcp	NAT	NO CHANGE	NO CHANGE
1♠	NO	5	4♦	11-20 hcp	NAT	NO CHANGE	NO CHANGE
1NT	-	-	Penalty	15-17 hcp	Stayman; 4-suit transfer	NO CHANGE	NO CHANGE
1NT				No 5-cards MAJ	4♣ = ♥ ; 4♦ 0 ♠	NO CHANGE	NO CHANGE
2♣	YES	0	Penalty	FG	CRASH	NO CHANGE	NO CHANGE
2♦	YES	0	Penalty	MULTI	2♥-2♠ = P/C; 2NT = FG	NO CHANGE	NO CHANGE
2♥	YES	5	Penalty	5cards + 5 cards in a min 6-10 hcp	NAT; 2NT Ask for minor	NO CHANGE	NO CHANGE
2♠	YES	5	Penalty	5cards + 5 cards in a min 6-10 hcp	NAT; 2NT Ask for minor	NO CHANGE	NO CHANGE
2NT	NO	6/7	Penalty	Preempt	New Suit = F1	NO CHANGE	NO CHANGE
3♣	NO	6/7	Penalty	Preempt	New Suit = F1	NO CHANGE	NO CHANGE
3♦	NO	6/7	Penalty	Preempt	New Suit = F1	NO CHANGE	NO CHANGE
3♥	NO	6/7	Penalty	Preempt	New Suit = F1	NO CHANGE	NO CHANGE
3♠	NO	6/7	Penalty	Preempt	New Suit = F1	NO CHANGE	NO CHANGE
3NT	YES	-	Penalty	AKQxxxx in a min	New Suit = F1 (NAT or cue-bid)	NO CHANGE	NO CHANGE
4♣	YES	0	Penalty	8 trick in ♥	New Suit = F1 (NAT or cue-bid)	NO CHANGE	NO CHANGE
4♦	YES	0	Penalty	8 trick in ♠	New Suit = F1 (NAT or cue-bid)	NO CHANGE	NO CHANGE
4♥	NO	7/8	Penalty	To Play	New Suit = F1 (NAT or cue-bid)	NO CHANGE	NO CHANGE
4♠	NO	7/8	Penalty	To Play	New Suit = F1 (NAT or cue-bid)	NO CHANGE	NO CHANGE

HIGH LEVEL BIDDING

RKCB

Cue-Bid = 1st-2nd round

Josephine

DOPI-ROPI