



| DEFENSIVE AND COMPETITIVE BIDDING | | LEADS AND SIGNALS | | | |
|---|---|----------------------------|----------------------------|-----------------|--|
| OVERCALLS (Style; Responses; 1/2 Level; Reopening) | OPENING LEADS STYLE | | | | |
| Natural, preemptive jumps and raises | | Lead | in Partner's Suit | | |
| 1/1 or 2/1 responses not forcing | Suit | 2/4 xxxX xXx xX Hx (H=10+) | 2/4 xxxX xXx xX Hx (H=10+) | | |
| Jump response in new suit invitational, no fit | NT | 2/4 xxxX xXx xX Hx (H=10+) | 2/4 xxxX xXx xX Hx (H=10+) | | Category: OPEN |
| 1NT response = 8-12 | Subseq | Count (Reverse) | Count (Reverse) | | Country: SPAIN |
| Cue-bid almost always with support, except 1D-2T- -2D | Other: Vs NT, K asks CT/UB; A asks ATT vs SUIT at 5 level | | | Event: | European Championships OSTENDE 2010 |
| Reopening 2/3 pts less than direct action | I or more A asks for ATT, K asks CT | | | Players: | Gabriel Fractman/Gabriel Carrasco |
| 1NT OVERCALL (2ND/4TH Live; Responses; Reopening) | LEADS | | | | SYSTEM SUMMARY |
| 16-18 in 2nd pos | Lead | Vs. Suit | Vs. NT | | GENERAL APPROACH AND STYLE |
| Natural responses (no transfer) cuebid=stayman | Ace | AK AKx AKxx Axxx | AKx AKxx AKxxx | | 5 Card Major / Better Minor |
| Jump response inv in major, forcing in minor | King | KQ KQx KQxx | AKJxx KQ10xx KQJxx | | 2/1 Game Forcing |
| 9-13 in 4th pos, same responses | Queen | QJ QJx QJxx | QJ9x QJ10x AQJx pos KQx | | Inverted Minors |
| | Jack | J10 J10x J10xx | J109x J108x Jx | | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | 10 | 109 10x 109x 109xx | AJ10xx A109x KJ109 10x | | Special leads and carding (udca) |
| 1-Suit: weak | 9 | H9x | 109x H9x | | |
| 2-Suit: | Hi-x | xxx Hxx | xxxx xxx Hxx | | 1NT Openings: 15-17 |
| | Lo-x | xx xxxx Hxxx | Hxxx Hxxxx | | 2 OVER 1 Responses Game Forcing by unpassed hand |
| Reopen: Intermediate | SIGNALS IN ORDER OF PRIORITY | | | | SPECIAL BIDS THAT MAY REQUIRE DEFENCE |
| DIRECT and JUMP CUE BIDS (Style; Responses; Reopen) | | Partners Lead | Declarer's Lead | Discarding | 2♦ = MULTI |
| DIRECT cue = Michaels (1T-2D) 1T-2T = natural | Suit: 1st | COUNT (Reverse) | COUNT (Reverse) | COUNT (Reverse) | 2♥ = weak ♠+minor or strong ♥ |
| JUMP cue = natural in minors, asks for stopper in majors | 2nd | ATT (Reverse) | LAVINTHAL | ATT (Reverse) | 2♠ = weak ♥+minor or strong ♠ |
| | 3rd | LAVINTHAL | | LAVINTHAL | 3♣ = preempt in ♦ or strong 4441 20+HCP major singl |
| same in reopening | NT: 1st | COUNT (Reverse) | SMITH (Reverse) | COUNT (Reverse) | 3♦ = preempt in a major |
| VS. NT (vs. Strong / Weak; Reopening; PH) | 2nd | LAVINTHAL | ATT (Reverse) | ATT (Reverse) | 3♥ = ♥+♠ 5-11 HCP at least 6-5 (or 5-6) |
| DONT vs strong NT ♠16♥ | 3rd | | LAVINTHAL | LAVINTHAL | 3♠ = any solid suit (min AKQxxxx), at most a Q outside |
| LANDY (transfer overcalls) vs weak NT | Signals (including Trumps): LOW = EVEN OR ENCOURAGING | | | | 3N = preempt in ♣ |
| | HIGH = ODD OR DISCOURAGING | | | | 4♣ = strongish 4♥ opening (8 1/2 tricks) |
| in all positions | LAVINTHAL IN TRUMPS | | | | 4♦ = strongish 4♠ opening (8 1/2 tricks) |
| | DOUBLES | | | | 4♥ = preempt |
| | TAKEOUT DOUBLES (Style; Responses; Reopening) | | | | 4♠ = preempt |
| VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids) | short in X suit | | | | 4N = minors, 6-6 preemptive |
| double = take-out | takeout, support, responsive dbls | | | | |
| cuebid = minors over a major, majors over a minor | neg double even after 1NT opening | | | | |
| jumps = two-suits over weak2 (Leaping Michaels) | | | | | SPECIAL FORCING PASS SEQUENCES |
| VS. ARTIFICIAL STRONG OPENINGS | SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES | | | | after redoubles |
| General style preemptive, double shows the suit bid | | | | | at high level when opps defend |
| Over strong 1C: DONT -> X = ♣+other, 1♦ = ♦ + major, 1♥=majors. | | | | | |
| 1♠ = weak with ♠, 1NT = one suited hand, 2X = weak, preempt | | | | | IMPORTANT NOTES THAT DON'T FIT ELSEWHERE |
| | | | | | |
| OVER OPPONENTS' TAKE OUT DOUBLE | | | | | |
| preemptive raises - 1/1 forcing - 2/1 non-forcing - XX | | | | | |
| shows two other 4 card suits or forcing hand - 2NT=Trus | | | | | Psychics: Rare |
| not over majors, preempt over minors | | | | | |
| | | | | | |

Supplementary notes file (Spain-Carrasco-Fractman.txt) Gabriel Fractman/Gabriel Carrasco (SPAIN)

♠1♥

1♣ - 1M may have longer ♠,

1♣ - 1♦ - 1M shows either 4-1-4-4 or 5+♣.

1♣ - 1♦ - 1NT does not deny 4 card M.

1♣ - 1♦ can have 4 card M only if 11+.

1♣ - 1♦ - 1M - 2M forcing

♠2♥

After 1♣ - 1♦ - 1NT transfer schema is used

After 1♣ - 1♦ - 1NT - 2♣ may be weak with ♠ or other stronger hands.

♠3♥

With good weak 2 opp. (something like AQJxxx) we bid

1m - 1M and then 2M.

♠4♥

1M - 1NT - 2m - 2M may be weak (5-7) with 3 trumps or natural with 2 (6-9).

1M - 1NT - 2m may be three cards

1♥ - 1NT - 2♣ may even be two cards if 4-5-2-2

1M - 2M = 8-10

♠5♥

After 1M - 2NT 3♣ may be min without singl or singl ♣.

♠6♥

1♥ - 2♥ - 2♠ put to 2NT then show long suit

1♥ - 2♥ - 3x short suit trial

♠7♥

4 card support, 9-10 with any singl, 13+ with any void.

♠8♥

With x - Jxxxx - Kxxx - xxx we bid 1♥ - 4♥

With x - Kxxxx - Axxx - xxx we bid 1♥ - 4♦

1M - 4♣ is good preempt in the other major

♠9♥

Stayman may be weak:

with short ♣, to pass any response

1NT - 2♣ - 2♦ - 2♥ to play 2♥ or 2♠.

1NT - 2♣ - 2♦/2♠ weak with ♠+m

1NT - 2♣ - 2♦ - 3♦ minor suit Stayman

SMOLEN after 1NT - 2♣ - 2♦

♠10♥

1NT - 2♦ may not be ♥, it forces 2♥. Then resp passes with weak hand or

1NT - 2♦ - 2♥ - 2♠ forces 2NT to describe then

3♣ = weak with both minors

3♦ = strong with both minors

3♥ = invitational 5♠ 5♥

3♠ = 5-4 minors singl ♠

3NT = 5-4 minors singl ♥

♠11♥

Weak 2M, 23-24 balanced or 4-4-4-1 with m singl 21+.

SUGGESTED DEFENSE: X = balanced 13-15. 2M = short suit take-out

♠12♥

SUGGESTED DEFENSE

Always assume weak hand

2♥ - 2♠ = takeout of ♠, other natural

♠13♥

2NT - 3♣ may not have 4 card major.

2NT - 3♠ - 3NT: pass, or

4m = majors with singl m

4M = minots with singl M

♠14♥

In most competitive situations 2NT is not natural, just desire

to compete to three level (one or two suiter, or support)

denying interest in game.

♠15♥

1NT (2♠) 3NT without stopper

♠16♥

(1NT)...

X = any one-suited hand

2♣ = ♣ + other (usually 4+5+ or 5+4+)

2♦ = ♦ + M

2♥ = ♥ + ♠

2♠ = ♠without interest

X by partner means interest in competing, no penalty