

DEFENSIVE & COMPETITIVE BIDDING
OVERCALLS (Style; Responses; 1/2 level; Reopening)
Style: Wide range – very light to very strong; may be 4 card suit
Responses: New suit F,cue FIR,transfers over DBL to 1M overc.
Jump raise = 7-10, 4 card support; 2NT = Limit raise +
Jump cue = distributional limit raise
Jump in new suit= fit-showing
1NT OVERCALL (2nd/4th live; Responses; Reopening)
2nd Position: 15-18
Responses: As over 1NT OPENING/minor; /Major [13]
4th Position: 1NT = 10-14 over minor, 10-16 over Major
Responses: range inquiry
JUMP OVERCALLS (Style; Responses; Unusual NT)
Style: WK, aggressive NV.
Responses: 2NT asks shortness
2-suited: 1♣-2♦ = Majors;
1x-3♣ = Low 2 unbid suits
2NT =Top and Bottom unbid suits
Reopening: 2NT = 18-20, System on
DIRECT & JUMP CUE BIDS (Style; Responses; Reopen)
Style: (1♣)-2♣ = NAT,
Cue= High 2 unbid suits
Reopening: Same but may be weaker
VS. NT (vs. Strong / Weak; Reopening; PH)
Vs. Both: DBL= 4M/5+m or 5+M, 2♣=majors, 2♦=♥ or ♠,
2♥=, 2♠=, 2NT=♣/♦
By PH: same but may be weaker
VS PREEMPTS
T/O DBL generally shape oriented; at high level = values
Cue-bid/Major = minors , 4♣=OM+♣, 4♦=OM+♦
2M: 2NT (15-19): As after (1M)-1NT[13];
Over m =4♣=majors 4♦=1 major 4M=M +Om
3NT may be BAL or running suit: 4♣ asks, 4R = TRF
(3m)-P-(3NT)- 4♣=majors 4♦=1 major 4M=M +Om
VS ARTIFICIAL STRONG OPENINGS
Vs STR 1♣, 2♣ suction
OVER OPPONENTS' TAKEOUT DOUBLE
2NT=Truscott, 1M-(DBL)-3M = 4 ⁺ trumps, light suport
Transfers after 1M-(DBL)
After RDBL, opener may DBL iiverted

LEADS AND SIGNALS				
OPENING LEADS STYLE				
	Lead	In Partner's Suit		
Suit	3rd & 5th best	Low from odd, 3rd even		
NT	4th*	4 th , low from xxx		
Subs.	Same as above			
*may lead 2nd from xxxx ATT to 1/2 NT				
LEADS				
Lead	Vs Suit	Vs NT		
Ace	A, Ax, AxxxAsks SP	Asks ATT or unbloc K		
King	KQ,AKx Asks Count	Asks ATT or unblock Q		
Queen	QJ, Qx, KQx	Asks ATT or unblock J		
Jack	J10, Jx, Qjx	J10x,(H)J10		
10	10x, J10x,(H)J10	109(x), H109(x)		
9	9x,(H)109x,109x	9xx, (H)9x,9x		
Hi-x	3rd best or shortness	Xx, XXx, xXxx		
Lo-x	3rd/5th best or short	xXxX(x), xXX		
*K from AK above 4 level and in overcaller's raised suit				
SIGNALS IN ORDER OF PRIORITY				
	Partner's Lead	Declarer's lead	Discarding	
Suit	1 st	HI = DISCRG	Hi/Lo = Odd	Odd/Even
	2 nd	Hi/Lo = Odd	S/P	Hi/Lo =odd
	3 rd	S/P		S/P
NT	1 st	HI = ENC.	Smith	Same as suit
	2 nd	Hi/Lo=Even	S/P	
	3 rd	S/P	Hi/Lo =Odd	
Signals (including trump):				
Trumps: Hi-Lo shows O number or S/P				
SMITH SIGNAL vs NT				
DOUBLES				
TAKEOUT DOUBLES (Style, Responses; Reopening)				
Style: Light T/O DBL or Off shape DBL over 1M				
Responses: Corresponding Cue bids if resp bids new suit				
T/O DBLer may correct ♣s to ♦s without extra values				
Reopening: 9 ⁺ with SHORTNESS or extra HCP any shape				
DBL by preemptor = offensive T/O				
SPECIAL, ARTIFICIAL & COMPETITIVE (RE-)DBLS				
NEG DBL THRU 4♣; 1♣-(1♦)-DBL: 4 ⁺ ♥s;				
1♣-(1♥)-DBL shows 4 ⁺ ♠; 1m-(1♠)-DBL: 4 ⁺ ♥, 6 ⁺ HCP				
RESP DBL thru 4♣: Useful values; Maximal overall DBL				
Support DBL & RDBL thru 2M, may have only 2 card supp				
After 2-suited overall, DBL NF				
4th suit DBL;				
Competitive DBL after 8 card Major fit known				

WBF Convention Card



Category: Natural – RED

NCBO: TBF

Event: Ostende European Championship 2010

Players: Nafiz ZORLU – Salvador ASSAEL

SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5-card Majors; forcing 1NT response
1♣ NAT or BAL, 2 ⁺ ♠s; 1♦ = 4 ⁺ , unbalanced or semi-bal
Light opening bids and responses
Aggressive preempts
1NT Opening: (14)15-17
2 over 1 RESP: FG
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
OPENINGS:
1♣ 2 ⁺ ♠s, either NAT or BAL hand outside NT range
3NT = Gambling
2♦ = Multi weak a major or BAL 2NT
RESPONSES & REBIDS:
1♦ over 1♣ waiting or 0-7 HCP
1♣-2♥ = SJS or inv.2NT
1♣-2♠ = 4+♣ unbalanced 7-11 HCP
1M-1NT-2♣ either NAT or ART, 16 ⁺
1♥-3m and 1♠-3m = 3card and 4+card inv M raise
COMP:
Transfer resps after T/O, Neg, Resp, Support DBL
Transfer advances of overcall
FIT JUMPS by PH
Mixed raise of 1 level overcall
Neg. Free Bids after opponent's 2 level overcall
RUBENSOHL after 1NT-(2M) [12]
Inversions after opponent's overcall if 2 unbid suits [8]
SPECIAL FORCING PASS SEQUENCES
3NT in comp creates GF if cannot be NAT
High level comp: P=Penalty or good, DBL = Good hand,
Dir bid = weaker, P then pull = slam try
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
PSYCHICS: RARE; 3rd seat openers may be lead-directing

OPENING	TICK IF ARTIFICIAL	MIN.# OF CARDS	NEG DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PH & COMP BIDDING
1♣		2	4♠	longest suit with 11-21 unbal OR BAL hand outside NT range (11-13 or 17-19) BAL hands open 1♣ w/o OK 5 card Major or 6 diamonds	1♦=0-7 neg. or waiting 1NT = 8-11; 2NT = FG, BAL 2♥ = SJS or inv.BAL 2♠ = 4+♣ unblc.7-11HCP 2♣ Inverted - F1 (9 ⁺ no M), 3♣ = Preempt 2♦=NAT, FG; 3♦ = inv 6+♦	1♣-1♦-1NT = 17-19; 1♣-1M-2NT=transfer responses 1♣-1♠-1NT = 11-13, usually BAL ; 2 way cb. 1X-1Y-1Z: 2-way checkback	PH: Fit showing jumps (5-4 ⁺ , 10 ⁺) In COMP: Transfer responses
1♦		4	4♠	11-21 HCP	1NT= 6-10; 2♣= FG; 3♣ = NAT INV 2♦ inverted; 2♥ = SJS or inv BAL 2♠ = 4+♦ unbl 7-11 HCP	1♦-2♣-2♥ = STR, NAT 1♦ - 1M - 2NT=16+HCP 6+♦/3M	See 1♣
1♥		(4)5	4♠	11-21, equal or longest suit May be 4 card suit in 3 rd seat	1NT F (0-15) 2♠ = SJS or 6+m inv. 2NT =Jacoby 3♣=inv with 3♥ 3♦ =inv with 4+♥; 3♥ = mixed raise Transfer splinters 3NT,4♣,4♦	1♥-1NT-2♦-2♠ = good raise 1♠-1NT-2♣ = NAT or ART, 16 ⁺ 1♥/1♠-1NT-2♣ = NAT or ART, 16 ⁺	PH RESPS: Jump Shifts = FIT; 2NT = fit, max, 3NT = SPL REVERSE DRURY (FIT) In COMP: Weak jump shifts, mixed raises, xfers
1♠		(4)5	4♥	see 1♥	see 1♥,	see 1♥	see 1♥
1NT			3♠	(14)15-17 BAL 5 card M & 6 card m poss	STAY; JACOBY TRF; 2♠= ♣ or inv NT; 2NT=minors weak or ♦ ; 3M = SPL, 4♣=Gerber	1NT-2♣-2♦-2♥ = Ms, WK 1NT-2♣-2X-3m F SPL after TRF to m 1NT-2♣-2♦-2♠=Inv.	COMP: Rubensohl DBL=inv+ 1NT-(2♠)-3♥=To play
2♣	√	0		22 ⁺ HCP or 9 ⁺ winners	2♦=waiting 2♥=2 nd neg. 2♣/3m=nat.8+ 2NT = 5 ⁺ ♥ 8+HCP 3♥/3♣ = 6+m/6+M ¾ honour 3NT=6+ solid suit	2♣-2♦-2M/3m = NAT 2♣-2♦-2NT=25-26 HCP 2♣-2♦-3M=4M 5+♦ ;	2♣-(overall)-DBL = 2 nd neg
2♦	√	0		Multi	2NT asking 3♣=Fg any hand 3♦=inv with opener's M		
2♥		5		Weak 5♥ + 4+m	2NT asks; 2♠ NF 3♦=3+♥ inv+ 3♣=P/C		
2♠		5		Weak 5♠ + 4+m	2NT asks 3♦=5+♥ 3♥=3+♠ inv+	HIGH LEVEL BIDDING	
2NT			3♠	20-21 (22) BAL	STAY; 3♠=minors, 3♦, 3♥, 4 x TRF	SPL; 3NT = Mild S/T over forcing 3M;	
3x		6		4-7 tricks Aggressive NV vs Vul	New suits F; 3♣-3♦, 3x-4♣ ART asks	RKCB1-4; Pass (0-3) DBL (1-4)D1P0; Pass 0-2 DBL 1 above 5 our suit 5NT: Usually pick a slam ;5♠=GSF (if there is a place)	
3NT				Gambling		Jump to 5 of new suit = void, asks for KCs in other suits	
4♣	√			PRE		COMP: LIGHTNER DBL; PASS then pull is good; 4NT over 4M usually T/O	
4♦	√			PRE			
4M		7		Can be light			

SPECIFIED COMPETITION AFTER 1♣ OR 1♦ OPENING:

1♣ - (1♦) - ?

Pass	
DBL	4+♥
1♥	4+♠
1♠	8+HCP bln w/o M
1NT	Nat. Constr.
2♣	Q bid xfer 12+HCP
2♦	6+♥ FG or 6+♥ inv.
2♥	6+♠ FG or 6+♠ inv.
2♠	6+♣ FG or inv.
2NT	5+♥ / 5+♠ 7-11 HCP
3♣	Preempt
3♦	Splinter 3 suited FG
3♥	6+♥ Preempt
3♠	6+♠ Preempt

1♣ - (1♥) - ?

Pass	
DBL	4+♠
1♠	8+HCP no 4♠
1NT	Nat.Constr.
2♣	5+♦ FG or 6+♦ inv.
2♦	Q bid xfer 12+HCP
2♥	6+♠ FG or 6+♠ inv.
2♠	6+♣ FG or inv.
2NT	5+♦/5+♠ 7-11 HCP
3♣	Preempt
3♦	6+♦ Preempt
3♥	Splinter 3 suited FG
3♠	6+♠ Preempt

1♣ - (1♠) - ?

Pass	
DBL	4+♥
1NT	nat constr.
2♣	5+♦ FG or 6+♦ inv.
2♦	5+♥ FG or 6+♥ inv.
2♥	Q bid xfer 12+HCP
2♠	5+♣ FG or 6+♣ inv.
2NT	nat. inv.

3♣/♦/♥ 6+♣/♦/♥ Preempt
 3♠ Splinter 3 suited FG

1♣ - (1NT) - ?

Pass
 DBL penalty after inv.dbl
 2♣ 5+/4+ majors
 2♦ multi
 2♥/♠ 5+♥/♠ - 4+minor
 2NT minors
 3x preempt

1♣ - (dbl) - ?

Pass
 Rdbl 9+HCP
 1♦ 4+♥
 1♥ 4+♠
 1♠ no 4 card major
 1NT Nat.
 2♣ 5+♦FG or 6+♦.inv.+
 2♦ 6+♥ inv.+
 2♥ 6+♠ inv.+
 2♠ 6+♣ inv.+
 2NT Nat.
 3x Preempt

1♣ - (2♣) - ? When 2♣ is natural

Pass
 DBL t/o then 2M FG 5M
 2♦ 5+♥ FG or 6+♥ inv.+
 2♥ 5+♠ FG or 6+♠ inv.+
 2♠ 5+♦ FG or 6+♦ inv.
 2NT nat. inv.
 3♣ 5+♥/5+♠ 7-11 HCP
 3♦/♥/♠ 6+ Preempt

1♣ - 2♣ - ? When 2♣ is Majors

Pass
 DBL Then dbl penalty
 card showing (then dbl by opener 3+ coop by respon penalty at 3 level
 Dbl by opener card showing by responder coop at 4 level
 2♦ Nat. comp.
 2♥ ♣ FG or 6+inv
 2♠ ♦ FG or 6+inv
 3♣ 6+♣ comp.

3♦ 6+♦ Preempt
3M splinter

1♣ - 2♦ - ? (only ♣ is transferable.suit)
?

DBL t/o then 2 or 3M is FG
2♥/♠ 5+♥/♠ Non Forcing
2NT 5+♣ FG or 6+♦ inv+
3♣ 6+♣ comp.
3♦ Ask for stoper
3♥/♠ 6+ good suits FG

1♣ - 2♥ - ? (♣/♦ are transferable.suits)
?

DBL t/o then 3♠ 5/6♠ FG
2♠ 5+♠ non forcing
2NT 5+♣ FG or 6+inv.+ RV10xxx and outside A or K is okey
3♣ 5+♦ FG or 6+inv.+
3♦ 6+♦ comp.
3♥ Ask for stoper
3♠ 6+good suit FG

1♣ - 2♠ - ?

DBL t/o
2NT 5+♣ FG or 6+ inv+
3♣ 5+♦ FG or 6+ inv+
3♦ 5+♥ FG or 6+ inv+
3♥ 6+♥ comp.
3♠ Ask for stoper

1♣ - 2NT - ? (2 lowest unbid)

Pass then dbl penalty
DBL t/o
3♣ 5+♣ inv.
3♦ 5+♣ FG
3♥ 5+♠ FG
3♠ 6+♠ inv. RV10xxx and A or K is okey

1♦ - (1♥) - ?

Pass
DBL 4+♠

1♠	8+HCP no 4♠
1NT	Nat. Constr.
2♣	xfer ♦ weak raise+
2♦	transfer cuebid FG balnc
2♥	6+♠ FG or 6+♠ inv.
2♠	6+♣ FG or inv.
2NT	5♣/♠ 7-11 HCP unbid suit
3♣	6+♣ Preempt
3♦	♦ Preempt
3♥	Splinter 3 suited FG
3♠	6+♠ Preempt

1♦ - (1♠) - ?

Pass	
DBL	4+♥
1NT	nat.const.
2♣	xfer ♦ weak raise+
2♦	5+♥ FG or 6+♥ inv.
2♥	trf cuebid FG balanced
2♠	5+♣ FG or 6+ inv.
2NT	nat. inv.
3♣	6+♣ preempt
3♦	♦ preempt
3♥	6+♥ Preempt
3♠	Splinter 3 suited

1♦ - (1NT) - ?

Pass	
DBL	penalty after inv.dbl
2♣	majors
2♦	multi
2♥/♠	M+m
2NT	a)minors to play b)♦/♥/♠ inv.
3x	preempt

1♦ - (2♣) - ? (transfers at 2 level)

Pass	
DBL	neg .
2♦	5+♥ inv+
2♥	5+♠ inv+
2♠	4+♦ limit or better

2NT nat.inv.
 3♣ Ask for stopper
 3♦ ♦ preempt
 3♥/♠ 6+♥/♠ Preempt

1♦ - 2♦ - ? (M's)

pass after DBL penalty
 2♥ 4+♦ limit or better
 2♠ 5+♣ FG or 6+♣ inv
 2NT nat.
 3♣ 6+♣ comp.
 3♦ 4+♦ comp
 3M splinter

1♦ - (2♥) - ? (♣,♦ are transferable suits)

DBL neg. Then 2 or 3♠ FG
 2♠ 5+♠ NF
 2NT 5+♣ FG or 6+♣ comp.+
 3♣ 4+♦ limit or better
 3♦ comp. raise
 3♥ ask for stopper
 3♠ 6+♠ Preempt.

1♦ - (2♠) - ? (♣,♦,♥ are transferable suits)

DBL neg then
 2NT 5+♣ FG or 6+♣ comp+
 3♣ ♦ limit or better
 3♦ 5+♥ FG or 6+♥ inv+.
 3♥ 6+♥ comp.
 3♠ ask for stopper

1♦ - (2NT) - ? 2 lowest unbid

DBL card showing
 3♣ good ♦ raise
 3♦ comp. ♦ raise
 3♥ 5+♠ FG
 3♠ 6+♠ comp.

1♦ - (dbl) - ?

Pass
 Rdbl 4+♥
 1♥ 4+♠

1 ♠	no 4 card major
1NT	Nat.
2 ♣ to 2 ♠	xfers
2NT	Nat.
Jumps	preempt

SPECIFIED COMPETITION AFTER 1♥ OR 1♠ OPENING:

1♥ - (DBL) - ?

RDBL	10+HCP then inv.dbl
1 ♠	5+♠ F1R
1NT	♣ comp+
2 ♣	♦ comp+
2 ♦	constr. ♥ raise
2 ♥	weak raise
2♠/3♣/3♦	Fit shoving Jump shift limit or better
2NT	limit raise
3NT	balanced raise FG
3♥/4♥	Preempt
3♠/4♣/4♦	Fit showing jump shift 8-11 HCP

1♥ - (1♠) - ?

DBL	NT hands
1NT	♣ comp+
2 ♣	♦ comp+
2 ♦	const.♥ raise
2 ♥	weak raise
2♠	FG ♥ raise
2NT	limit raise
3♣/♦	Fit showing jump shift limit or better
3♥/4♥	preempt
3♠	splinter
3NT	4+♥ bal. 12-14 HCP
4♣/4♦	Fit Shoving jump shift

1♥ - (1NT) - ?

DBL	penalty
2 ♣	♣+♠
2 ♦	♦+♠
2 ♥	single raise
2♠	nat. to play
2NT	minors or inv hand

3x preempt

1♥ - (2♣) - ?

DBL neg then 2 or 3♠ FG (may have not 4♠)

2♦ 5+♦ FG or 6+ inv.

2♥ single raise

2♠ 5+♠ Non forcing

2NT limit raise

3♣ FG raise

3♦ Fit shoving jump shift limit or beter

3♥ Mixed raise

3♠ 6+good suit FG

3NT 4+♥ bal. 12-14 HCP

4♣ splinter

4♦ Fit shoving jump shift 8-11 HCP

1♥ - (2♦) - ? (♣ is transferable suit)

DBL neg. Then 2 or 3♠ FG (may have not 4♠)

2♠ 5+♠ comp.

2NT 5+♣ FG or 6+♣ comp

3♣ limit raise

3♦ FG raise

3♥ mixed raise

3♠ 6+♠ FG good suit

3NT 4+♥ bal. 12-14 HCP

4♣ Fit shoving jump shift 8-11 HCP

4♦ splinter

4♥ Preempt

1♥ - (2♥) - ? (michael's ♠+m)

DBL card showing

2♠ 5+♣ FG or 6+♣ comp+

2NT 4+♥ inv.

3♣ 5+♦ FG or 6+♦ comp+

3♦ 3♥ trf cuebid limit raise

3♥ comp.

3♠ splinter

3NT 4+♥ bal. 12-14 HCP

4♣/4♦ fit shoving Jump shift

4♥ preempt

1♥ - (2♠) - ?

DBL neg.

2NT		5+♣ FG or 6+♣ comp+
3♣		5+♦ FG or 6+♦ comp+
3♦		limit ♥ raise
3♥		comp. Raise
3♠		FG raise
3NT		4+♥ bal. 12-14 HCP
4♣/4♦		Fit shoving jump shift
4♥		preempt
1♥	- (2NT) -	? (minors)
DBL		card showing
3♣		neg dbl or 5+♠ FG
3♦		♥ raise
3♥		comp. Raise
3♠		6+♠ comp.
3NT		4+♥ bal. 12-14 HCP
4♣/4♦		splinter
4♥		preempt
1♠	- (DBL) -	?
RDBL		10+HCP then inv. dbl
1NT		♣ comp+
2♣		♦ comp+
2♦		♥ comp+
2♥		constr. ♠ raise
2♠		weak raise
2NT		limit raise
3♣/♦/♥		fit shoving jump shift
3♠/4♠		preempt
3NT		FG raise
4♣/♦		Fit shoving jump shift
4♥		Preempt
1♠	- (1NT) -	?
DBL		penalty
2♣		♣+♥
2♦		♦+♥
2♥		5+♥ NF
2♠		raise
2NT		minors or inv. hand
3x		preempt
1♠	- (2♣) -	?
DBL		neg then 2/3♥ FG (may have not 4♥)

2♦			5+♦ FG or 6+♦ inv+
2♥			5+♥ Non forcing
2♠			single raise
2NT			Limit raise
3♣			FG raise
3♦			Fit shoving jump shift
3♥			6+♥ FG good suit
3♠			mixed raise
3NT			4+♠ bal. 12-14 HCP
4♠			preempt
4♣			splinter
4♦			fit shoving jump shift
4♠/4♣			preempt

1♠ - 2♦ - ?

DBL			neg then 2/3♥ FG (may have not 4♥)
2♥			5+♥ NF
2♠			single raise
2NT			5+♣ FG or 6+♣ comp+
3♣			limit ♠ raise
3♦			FG ♠ raise
3♥			6+♥ good suit FG
3♠			mixed raise
3NT			4+♠ bal. 12-14 HCP
4♣			fit shoving jump shift
4♦			splinter
4♥/4♠			preempt

1♠ - 2♥ - ?

DBL			neg.
2♠			single raise
2NT			5+♣ FG or 6+♣ comp+
3♣			5+♦ FG or 6+♦ comp+
3♦			limit ♠ raise
3♥			FG ♠ raise
3♠			mixed raise
3NT			4+♠ bal. 12-14 HCP
4♣/♦			fit shoving jump shift
4♥			splinter
4♠			preempt

1♠ - 2♠ - ? (michael's)

DBL			card showing
2NT			5+♣ FG or 6+♣ comp+
3♣			5+♦ FG or 6+♦ comp+

3♦

3♥

3♠

3NT

4♣/♦/♥

4♠

FG ♠ raise

limit ♠ raise

simple raise

Fg balnced ♠ raise

splinter

preempt.